

# Learning with missing labels

Machine Learning



# So far in the class

We have focused *supervised learning*

Every example in the training set is *labeled* by an oracle, perhaps a noisy one

Training data:  $S = \{(\mathbf{x}_i, y_i)\}$

We have seen various learning algorithms

And different ways to analyze learning

# What if: The labels are missing

Training data:  $S = \{\overbrace{(\mathbf{x}_i, y_i)}^{\{\mathbf{x}_i\}}\}$

Or alternatively:

We have a very small number of labeled examples.

And a large number of unlabeled examples

*Semi-supervised learning*: Few labeled examples, many unlabeled examples

*Unsupervised learning*: No labeled examples at all

# This lecture

- Semi-supervised/Unsupervised learning
- Expectation-Maximization
- Variants of EM
  - K-Means

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# Labeled data is a scarce resource

Expensive and time consuming to obtain

- Sometimes requires specialized expertise

Some of you are already facing this in your projects!

Some examples:

- **Biology**: If you want labeled genome data, you might not be able to get it without expensive lab work
- **Language**: Annotating semantics requires many linguists many days/years
- **Computer vision**: Annotating videos/images is time-consuming and expensive

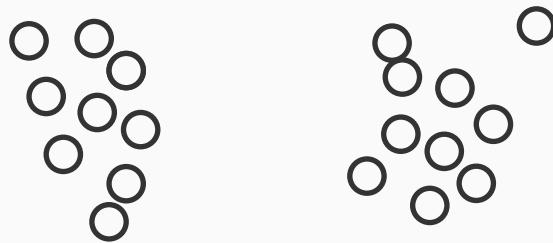
**Unlabeled** data is everywhere (*almost*)

# Unsupervised learning

Can we learn without any labeled data?

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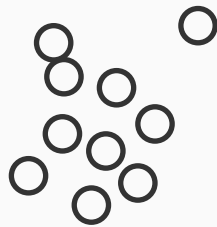


How would you label these points?

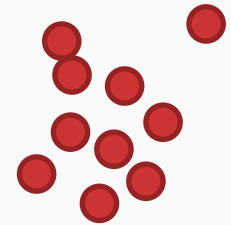


# Unsupervised learning

Can we learn without any labeled data?

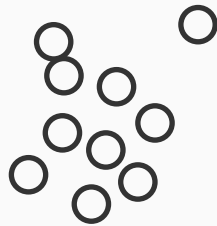


Perhaps this is a good labeling

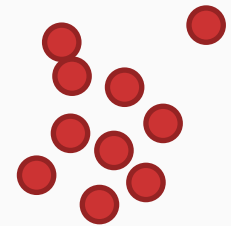


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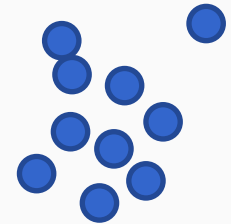
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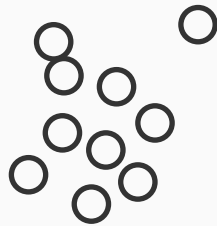
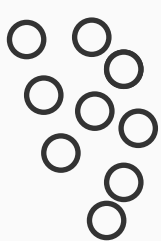


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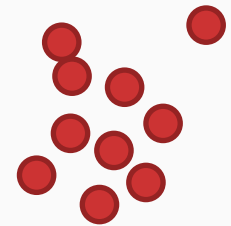


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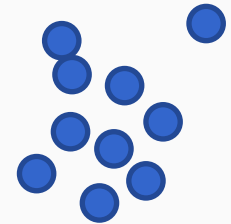
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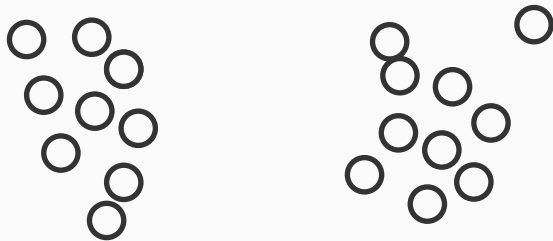
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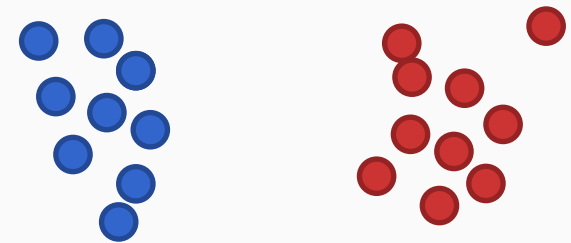
Without *any* labeled data, we might get parameters only up to symmetry

# Unsupervised learning

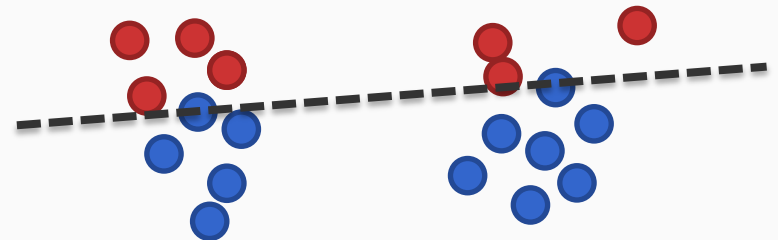
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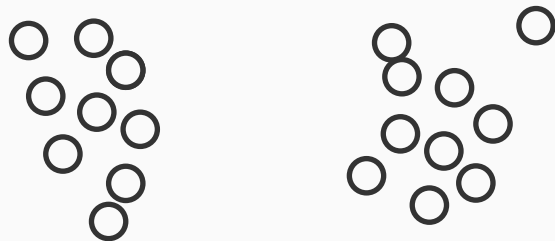


Why not this one?

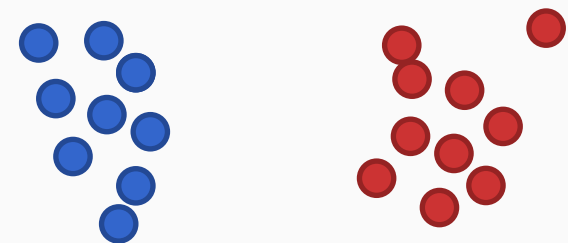


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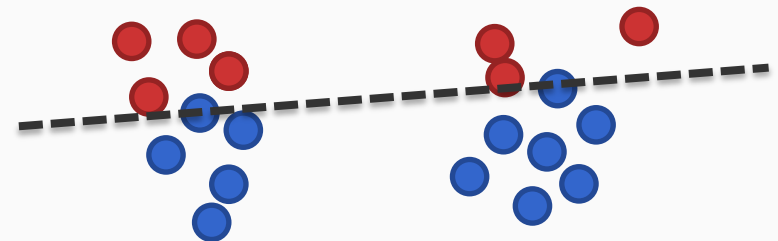
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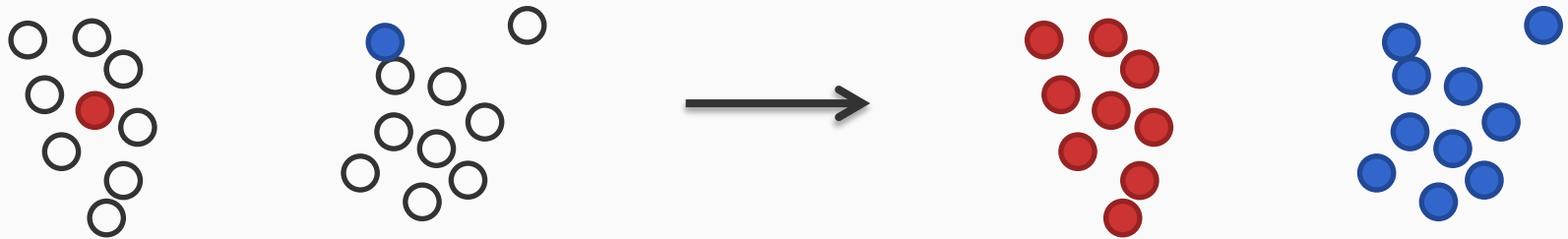
Why not this one?



Without *any* labeled data, we might have to make assumptions about regularities in the instance space

# Semi-Supervised learning

Having a few labeled examples can help break symmetries



# Example: Naïve Bayes

Suppose we are using a naïve Bayes classifier

- Features:  $x_1, x_2, x_3, x_4$
- Label:  $y$

If we had training data, we know how to estimate parameters of the model

$$p = P(y = 1) \quad a_j = P(x_j = 1|y = 1) \quad b_j = P(x_j = 1|y = 0)$$

With the parameters, we can predict  $y$  for new examples

$$P(y|x_1, x_2, x_3, x_4) \propto P(y)P(x_1|y)P(x_2|y)P(x_3|y)P(x_4|y)$$

# Learning the naïve Bayes Classifier

If we had data, maximum likelihood estimation is easy

$$p = \frac{\text{Count}(y_i = 1)}{\text{Count}(y_i = 1) + \text{Count}(y_i = 0)} \quad \leftarrow P(y = 1) = p$$

$$a_j = \frac{\text{Count}(y_i = 1, x_{ij} = 1)}{\text{Count}(y_i = 1)} \quad \leftarrow P(x_j = 1 \mid y = 1) = a_j$$

$$b_j = \frac{\text{Count}(y_i = 0, x_{ij} = 1)}{\text{Count}(y_i = 0)} \quad \leftarrow P(x_j = 1 \mid y = 0) = b_j$$



# Using unlabeled examples

Say we use ten labeled examples to get the following probabilities

|                          |
|--------------------------|
| $p = P(y = 1) = 1/2$     |
| $1 - p = P(y = 0) = 1/2$ |

| j | $a_j = P(x_j = 1 \mid y_j = 1)$ | $b_j = P(x_j = 1 \mid y_j = 0)$ |
|---|---------------------------------|---------------------------------|
| 1 | 3/4                             | 1/4                             |
| 2 | 1/2                             | 1/4                             |
| 3 | 1/2                             | 3/4                             |
| 4 | 1/2                             | 1/2                             |

Now, for a new example (1,0,0,0):

$$P(y|x_1, x_2, x_3, x_4) \propto P(y)P(x_1|y)P(x_2|y)P(x_3|y)P(x_4|y)$$

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|--|
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Now, for a new example (1,0,0,0):

$$P(y = 1 \mid 1, 0, 0, 0) \propto \frac{1}{2} \cdot \frac{3}{4} \cdot \frac{1}{2} \cdot \frac{1}{2} \cdot \frac{1}{2} = \frac{3}{64} = \frac{12}{256}$$

$$P(y = 0 \mid 1, 0, 0, 0) \propto \frac{1}{2} \cdot \frac{1}{4} \cdot \frac{3}{4} \cdot \frac{1}{4} \cdot \frac{1}{4} = \frac{3}{256}$$

$$P(y = 1 \mid \mathbf{x}) = \frac{12}{15} \quad P(y = 0 \mid \mathbf{x}) = \frac{3}{15}$$

# Using unlabeled examples

Say we use ten labeled examples to get the following probabilities

$$\begin{aligned} p &= P(y = 1) = 1/2 \\ 1 - p &= P(y = 0) = 1/2 \end{aligned}$$

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Now, for a new example (1,0,0,0):

$$P(y = 1 \mid \mathbf{x}) = \frac{12}{15} \quad P(y = 0 \mid \mathbf{x}) = \frac{3}{15}$$

What could we do with this information to improve our probability estimates?

# Using unlabeled examples

For an unlabeled data point (1, 0, 0, 0), our model estimates that

$$P(y = 1|\mathbf{x}) = \frac{12}{15} \quad P(y = 0|\mathbf{x}) = \frac{3}{15}$$

Some options:

1. The model predicts a label. Use it as a labeled example
  - In this case  $y = 1$
  - Or perhaps, we could only do this when our classifier is **confident** enough
2. The model does not predict a label. It predicts a **fractional label!**
  - Recall: learning only needed counts. Counts do not need to be integers
  - This example is a 12/15 positive example and a 3/15 negative example

# Broad strategies for using unlabeled data

1. Use a confidence threshold: When the label for an example is predicted with high enough confidence by the current model,
  1. Treat it as a labeled example [1 or 0]
  2. Retrain the model
2. Use fractional examples:
  1. Label examples as  $[P(y=1 | x) \text{ of } 1 \text{ and } P(y=0 | x) \text{ of } 0]$
  2. Retrain the model

*Both approaches can be used iteratively*

# Unsupervised learning

Previous discussion: What if we had *ten* labeled examples and many unlabeled examples

What if: We have *zero* labeled examples and many unlabeled examples

We could still do the same

- Start with a guess for the probabilities
- Continue as above

This is a version of *Expectation Maximization*

# This lecture

- Semi-supervised/Unsupervised learning
- **Expectation-Maximization**
- Variants of EM
  - K-Means

# Expectation Maximization

- A **meta-algorithm** to estimate a probability distribution in when attributes are missing
- Needs assumptions about the underlying probability distribution
  - Suited to generative models
  - Performance sensitive to the validity of the assumption (and also the initial guess of the parameters)
- Converges to a local maximum of the likelihood function



# The three coin example

We have three coins

Coin 0:  $P(\text{Heads}) = \alpha$

Coin 1:  $P(\text{Heads}) = p$

Coin 2:  $P(\text{Heads}) = q$

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**Scenario 1:** Someone picks either coin 1 or coin 2 and tosses it

Observation: H H T H

Which coin is more likely to have been tossed?

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$$P(\text{Coin 1} \mid \text{H H T H}) \propto P(\text{H H T H} \mid \text{Coin 1}) = p^3(1-p)$$

$$P(\text{Coin 2} \mid \text{H H T H}) \propto P(\text{H H T H} \mid \text{Coin 2}) = q^3(1-q)$$

If we know  $p$  and  $q$ , we could compute these values and decide which is higher

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If we know what the probabilities are, we can compute the probability that an observation came from a particular coin

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Observations: **H** HHHT, **T** HTHT, **H** HHHT, **H** HTTH

From these observations, estimate the values of  $p$ ,  $q$  and  $\alpha$ ?

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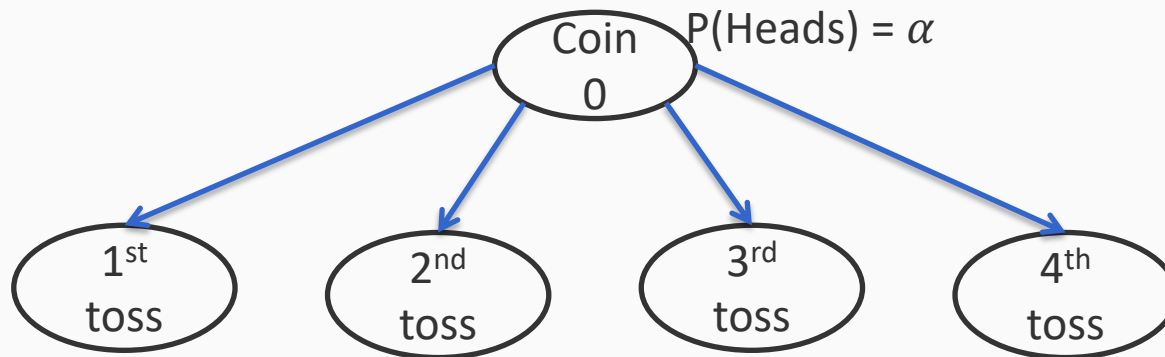
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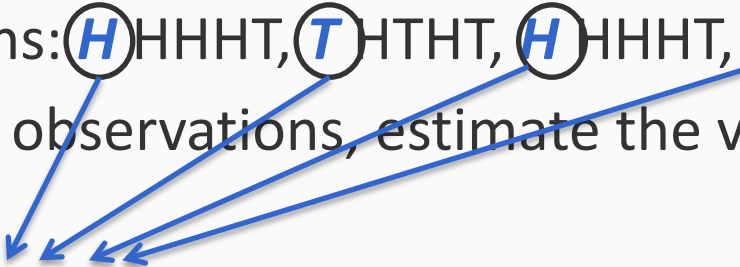
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$\alpha = 3/4$



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$$\alpha = 3/4$$

$$p = 8/12 = 3/4$$

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$$\alpha = 3/4$$

$$p = 8/12 = 2/3$$

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If we knew which of the data points came from Coin1 and which from Coin2, there is no problem

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**Scenario 3:** Toss coin 0 first. If heads, then toss coin 1 four times.  
If tails, then toss coin 2 four times

But we observe only the tosses produced by coins 1 and 2

Observations: HHHT, HTHT, HHHT, HTTH

From these observations, estimate the values of  $p$ ,  $q$  and  $\alpha$ ?

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Observations: HHHT, HTHT, HHHT, HTTH

From these observations, estimate the values of  $p$ ,  $q$  and  $\alpha$ ?

There is no known analytical solution to this problem (in the general setting).

That is, it is not known how to compute the values of the parameters so as to maximize the likelihood of the data

# What we know

1. **Scenario 1:** If we know what the coin biases are, we can compute the probability that an observation came from a particular coin

$P(\text{missing variable} \mid \text{observation, coin biases})$

2. **Scenario 2:** If we knew which of the data points came from Coin1 and which from Coin2, we can compute the  $P(\text{heads})$  for all the coins

# One approach

1. Guess the probability that an observation (e.g: HHHT) comes from coin 1 or coin 2

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This will converge to a local maximum of the overall likelihood function

# Maximum likelihood estimation

MLE: Find parameters that maximize the likelihood (or equivalently log-likelihood) of the data

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In scenario 3:

- Parameters are  $\alpha, p, q$
- Each example  $\mathbf{x}_i$  is  $i^{\text{th}}$  sequence of coin tosses of coin 1 or 2 at that round
- Let us refer to the value of coin 0 for each  $\mathbf{x}_i$  as  $y_i$

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In scenario 3:

$$LL(\text{data}|p, q, \alpha) = \sum_i \log P(\text{example}_i|p, q, \alpha)$$

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The **full** example is  $\mathbf{x}_i$  and  $y_i$ . And a part of it is hidden.

So how do we get  $P(\text{example}_i | \text{parameters})$ ?



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So how do we get  $P(\text{example}_i | \text{parameters})$ ?

**Answer: Marginalize out the hidden variables**

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In scenario 3:

$$LL(\text{data}|p, q, \alpha) = \sum_i \log P(\text{example}_i|p, q, \alpha)$$

$$P(\mathbf{x}_i|p, q, \alpha) = \sum_{y_i} P(\mathbf{x}_i, y_i|p, q, \alpha)$$

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$$LL(\text{data}|\text{parameters}) = \sum_i \log P(\text{example}_i|\text{parameters})$$

In scenario 3:

$$LL(\text{data}|p, q, \alpha) = \sum_i \log \sum_{y_i} P(\mathbf{x}_i, y_i|p, q, \alpha)$$

*This is the log likelihood we would like to maximize for MLE*

This maximization is not easy. Sum inside log

# Expectation Maximization

What we want (but can't have)      Log-likelihood of the observations

$$LL(\text{data}|p, q, \alpha) = \sum_i \log \sum_{y_i} P(\mathbf{x}_i, y_i|p, q, \alpha)$$

**The strategy:** Think of log probabilities as random variables

Learn by repeatedly maximizing a lower bound of LL

$$\mathcal{L}(\theta; Q) = \sum_i E_{y \sim Q_i} [\log P(\mathbf{x}_i, y|\theta)] - \sum_i E_{y \sim Q_i} [\log Q_i(y)]$$

# Let us build an approximation

What we want: Maximize  $LL(\text{data} | p, q, \alpha)$ . Denote  $(p, q, \alpha) = \theta$

$$LL(\text{data} | \theta) = \sum_i \log \sum_y P(\mathbf{x}_i, y | \theta)$$

Why do we want to maximize this? Because this gives us the maximum likelihood estimate

# Let us build an approximation

What we want: Maximize  $LL(\text{data} | p, q, \alpha)$ . Denote  $(p, q, \alpha) = \theta$

$$\begin{aligned} LL(\text{data} | \theta) &= \sum_i \log \sum_y P(\mathbf{x}_i, y | \theta) \\ &= \sum_i \log \sum_y \left( Q_i(y) \cdot \frac{P(\mathbf{x}_i, y | \theta)}{Q_i(y)} \right) \end{aligned}$$

This is true for *any* probability distribution  $Q_i(y)$

The summation over  $y$  is the definition of expectation with respect to  $Q_i(y)$

$$E_{z \sim Q} [f(z)] = \sum_z Q(z) f(z)$$

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$$= \sum_i \log \sum_y \left( Q_i(y) \cdot \frac{P(\mathbf{x}_i, y | \theta)}{Q_i(y)} \right)$$

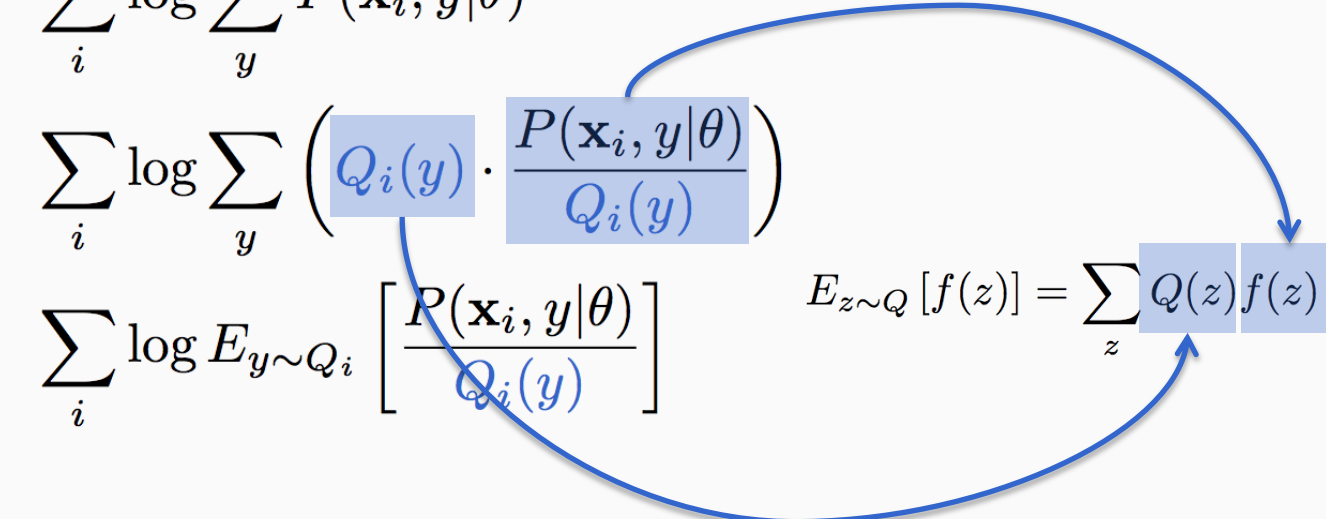
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$E_{z \sim Q} [f(z)] = \sum_z Q(z) f(z)$





# Let us build an approximation

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# Jensen's inequality

If  $f$  is a **convex** function and  $X$  is a random variable, then

$$f(E[X]) \leq E[f(X)]$$

Or:

If  $f$  is a **concave** function and  $X$  is a random variable, then

$$f(E[X]) \geq E[f(X)]$$

# Jensen's inequality

If  $f$  is a concave function and  $X$  is a random variable, then

$$f(E[X]) \geq E[f(X)]$$

Let us apply this to the following function:

$$\log E_{y \sim Q_i} \left[ \frac{P(\mathbf{x}_i, y | \theta)}{Q_i(y)} \right]$$

$\log$  is a concave function and *the function inside the expectation* is a random variable

$$\log E_{y \sim Q_i} \left[ \frac{P(\mathbf{x}_i, y | \theta)}{Q_i(y)} \right] \geq E_{y \sim Q_i} \left[ \log \frac{P(\mathbf{x}_i, y | \theta)}{Q_i(y)} \right]$$

# Let us build an approximation

What we want: Maximize  $LL(\text{data} | p, q, \alpha)$ . Denote  $(p, q, \alpha) = \theta$

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By Jensen's inequality  $\log E_{y \sim Q_i} \left[ \frac{P(\mathbf{x}_i, y | \theta)}{Q_i(y)} \right] \geq E_{y \sim Q_i} \left[ \log \frac{P(\mathbf{x}_i, y | \theta)}{Q_i(y)} \right]$

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Rewrite log

# Let us build an approximation

What we want: Maximize  $LL(\text{data} | p, q, \alpha)$ . Denote  $(p, q, \alpha) = \theta$

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Greater  
than

**The strategy:** Let us maximize this lower bound on the likelihood instead

$$\begin{aligned} &\geq \sum_i E_{y \sim Q_i} \left[ \log \frac{P(\mathbf{x}_i, y | \theta)}{Q_i(y)} \right] \\ &\Rightarrow \sum_i E_{y \sim Q_i} [\log P(\mathbf{x}_i, y | \theta)] - \sum_i E_{y \sim Q_i} [\log Q_i(y)] \end{aligned}$$



# Expectation Maximization

What we want (but can't have)      Log-likelihood of the observations

$$LL(\text{data}|p, q, \alpha) = \sum_i \log \sum_{y_i} P(\mathbf{x}_i, y_i|p, q, \alpha)$$

# Expectation Maximization

What we want (but can't have)      Log-likelihood of the observations

$$LL(\text{data}|p, q, \alpha) = \sum_i \log \sum_{y_i} P(\mathbf{x}_i, y_i|p, q, \alpha)$$

**The strategy:** Think of log probabilities as random variables

Learn by repeatedly maximizing a lower bound of LL

$$\mathcal{L}(\theta; Q) = \sum_i E_{y \sim Q_i} [\log P(\mathbf{x}_i, y|\theta)] - \sum_i E_{y \sim Q_i} [\log Q_i(y)]$$

# Expectation Maximization

Learning by maximizing expected log likelihood of the data

$$\mathcal{L}(\theta; Q) = \sum_i E_{y \sim Q_i} [\log P(\mathbf{x}_i, y | \theta)] - \sum_i E_{y \sim Q_i} [\log Q_i(y)]$$

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$$\mathcal{L}(\theta; Q) = \sum_i E_{y \sim Q_i} [\log P(\mathbf{x}_i, y | \theta)] - \sum_i E_{y \sim Q_i} [\log Q_i(y)]$$

Still need to decide what is a good  $Q_i$

What we would like is the one that makes this lower bound tight

(Jensen's inequality)  $\log E_{y \sim Q_i} \left[ \frac{P(\mathbf{x}_i, y | \theta)}{Q_i(y)} \right] \geq E_{y \sim Q_i} \left[ \log \frac{P(\mathbf{x}_i, y | \theta)}{Q_i(y)} \right]$

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We can show that if we had an estimate of the  $\theta$ , say  $\theta^t$ , then a tight lower bound is given by setting

$$Q_i(y) = P(y | \mathbf{x}_i, \theta^t)$$

# Expectation Maximization

- Initialize the parameters  $\theta^0$
- Repeat until convergence ( $t = 1, 2, \dots$ )
  
  
  
  
  
  
  
  
  
  
  
  
- Return final  $\theta$

# Expectation Maximization

- Initialize the parameters  $\theta^0$
- Repeat until convergence ( $t = 1, 2, \dots$ )
  - **E-Step**: For every example  $\mathbf{x}_i$ , estimate for every  $y$

$$Q_i^t(y) = P(y|\mathbf{x}_i, \theta^t)$$

- **M-Step**: Find  $\theta^{t+1}$  by maximizing with respect to  $\theta$

$$\mathcal{L}(\theta; Q^t) = \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y|\theta)] - \sum_i E_{y \sim Q_i^t} [\log Q_i^t(y)]$$

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Independent of  $\theta$

- Return final  $\theta$



# Expectation Maximization

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$$\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y|\theta)]$$

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**Intuitively**: What is distribution over the hidden variables for this set of parameters

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- **M-Step**: Find  $\theta^{t+1}$  by maximizing with respect to  $\theta$

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**Intuitively**: Using the current estimate for the hidden variables, what is the best set of parameters for the entire data

- Return final  $\theta$

# Expectation Maximization

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- Repeat until convergence ( $t = 1, 2, \dots$ )
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Given the parameters, we can compute this function. Why?

- **M-Step**: Find  $\theta^{t+1}$  by maximizing with respect to  $\theta$

$$\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y|\theta)]$$

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This step needs can be solved either analytically or algorithmically.

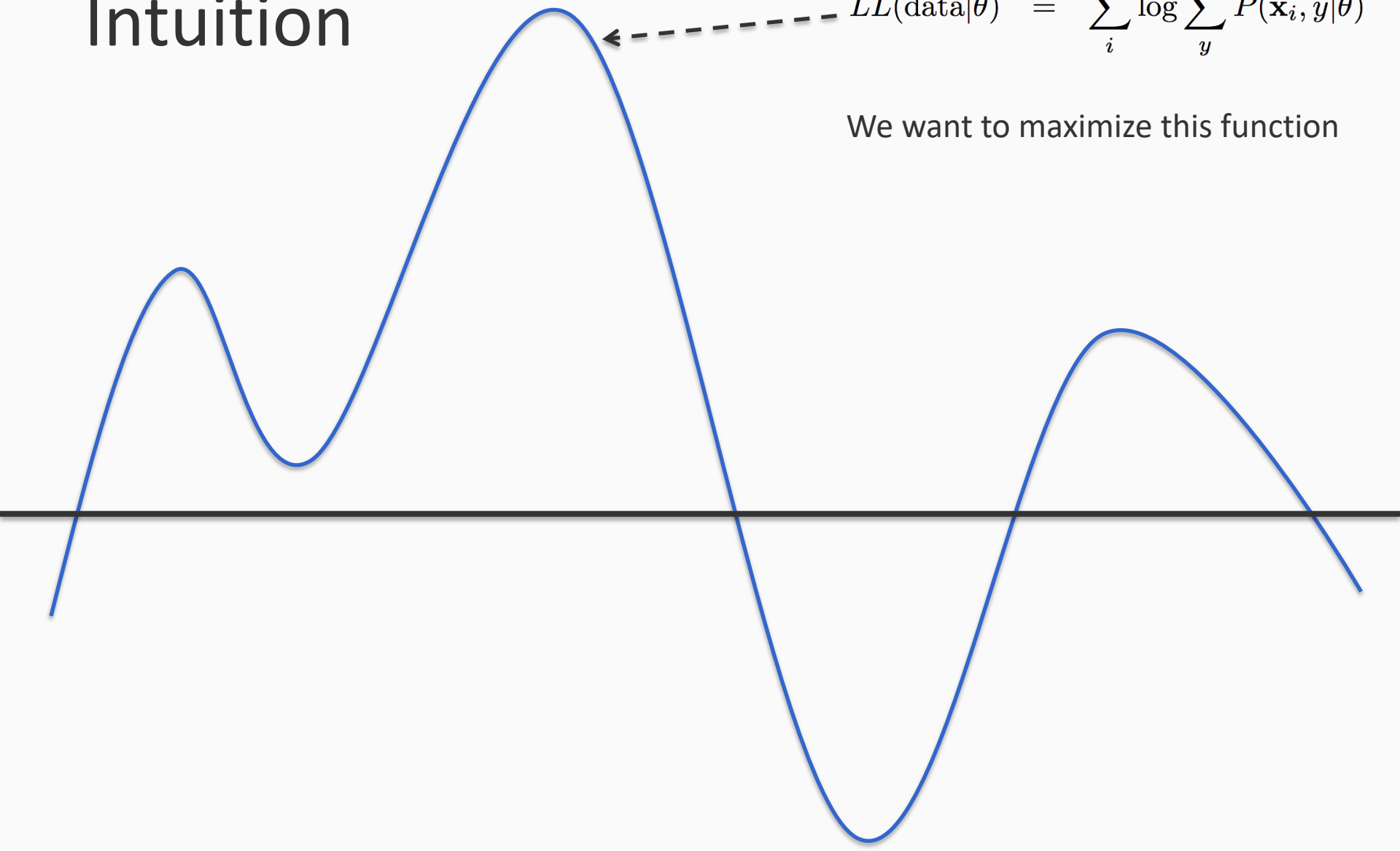
- Return final  $\theta$

# Intuition

$$LL(\text{data}|\theta) = \sum_i \log \sum_y P(\mathbf{x}_i, y|\theta)$$

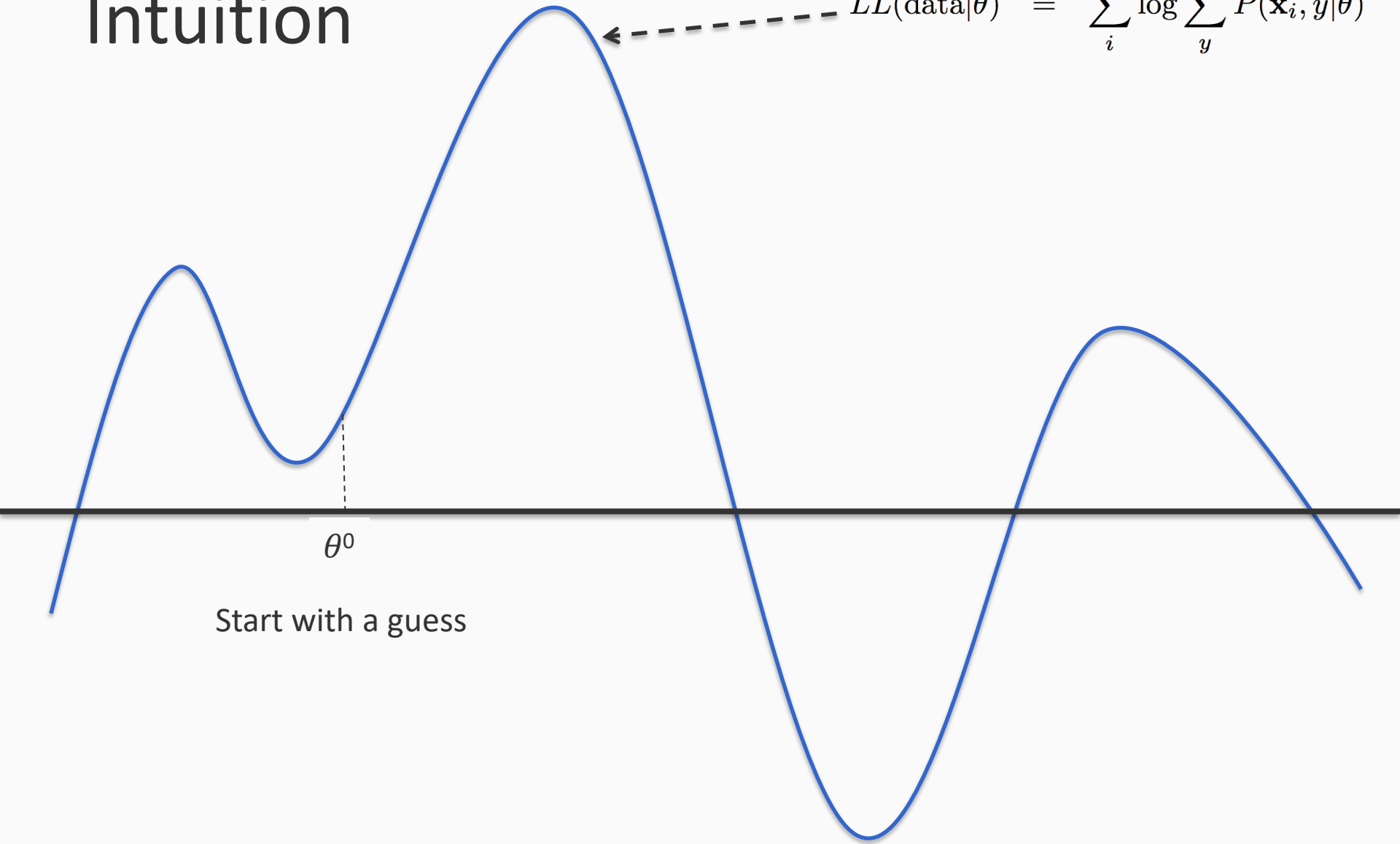


We want to maximize this function



# Intuition

$$LL(\text{data}|\theta) = \sum_i \log \sum_y P(\mathbf{x}_i, y|\theta)$$

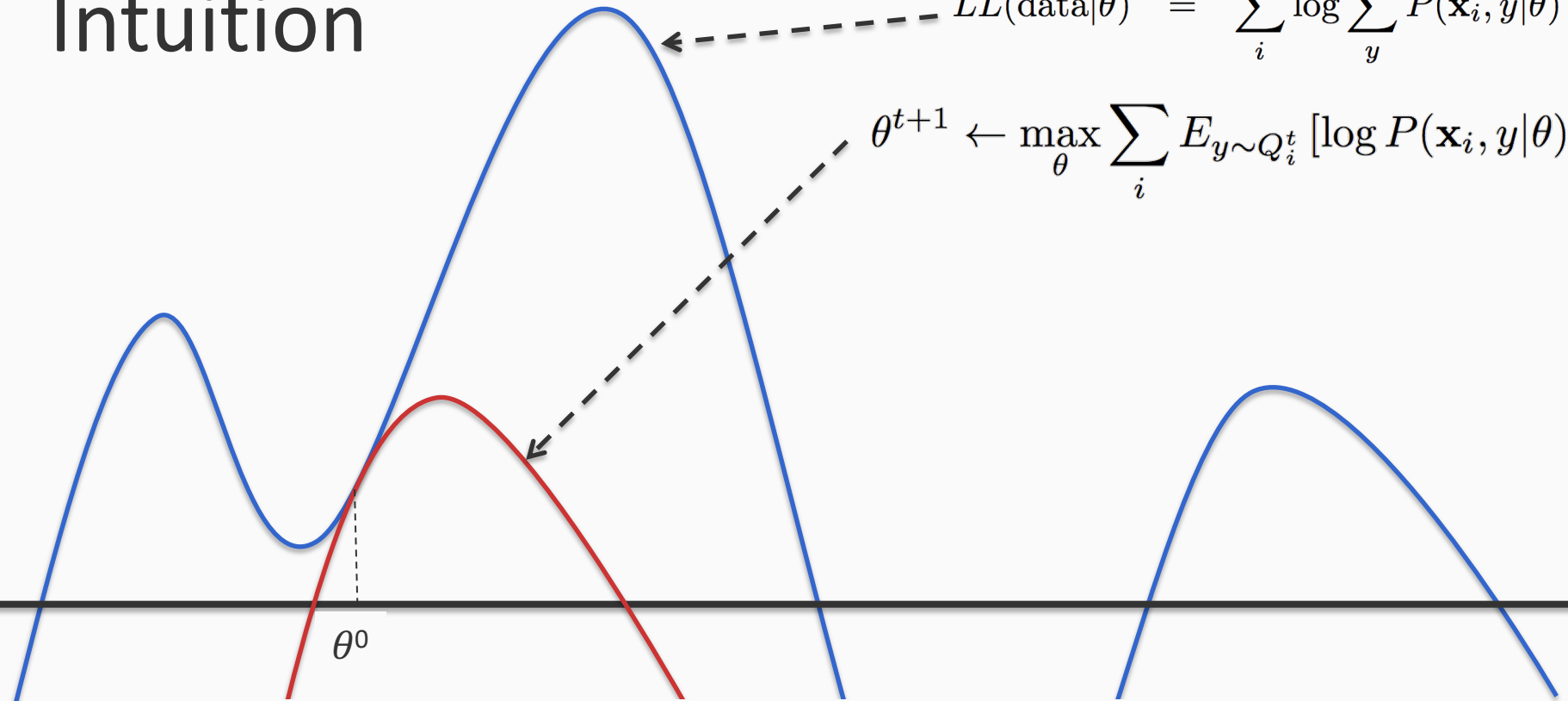




# Intuition

$$LL(\text{data}|\theta) = \sum_i \log \sum_y P(\mathbf{x}_i, y|\theta)$$

$$\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y|\theta)]$$



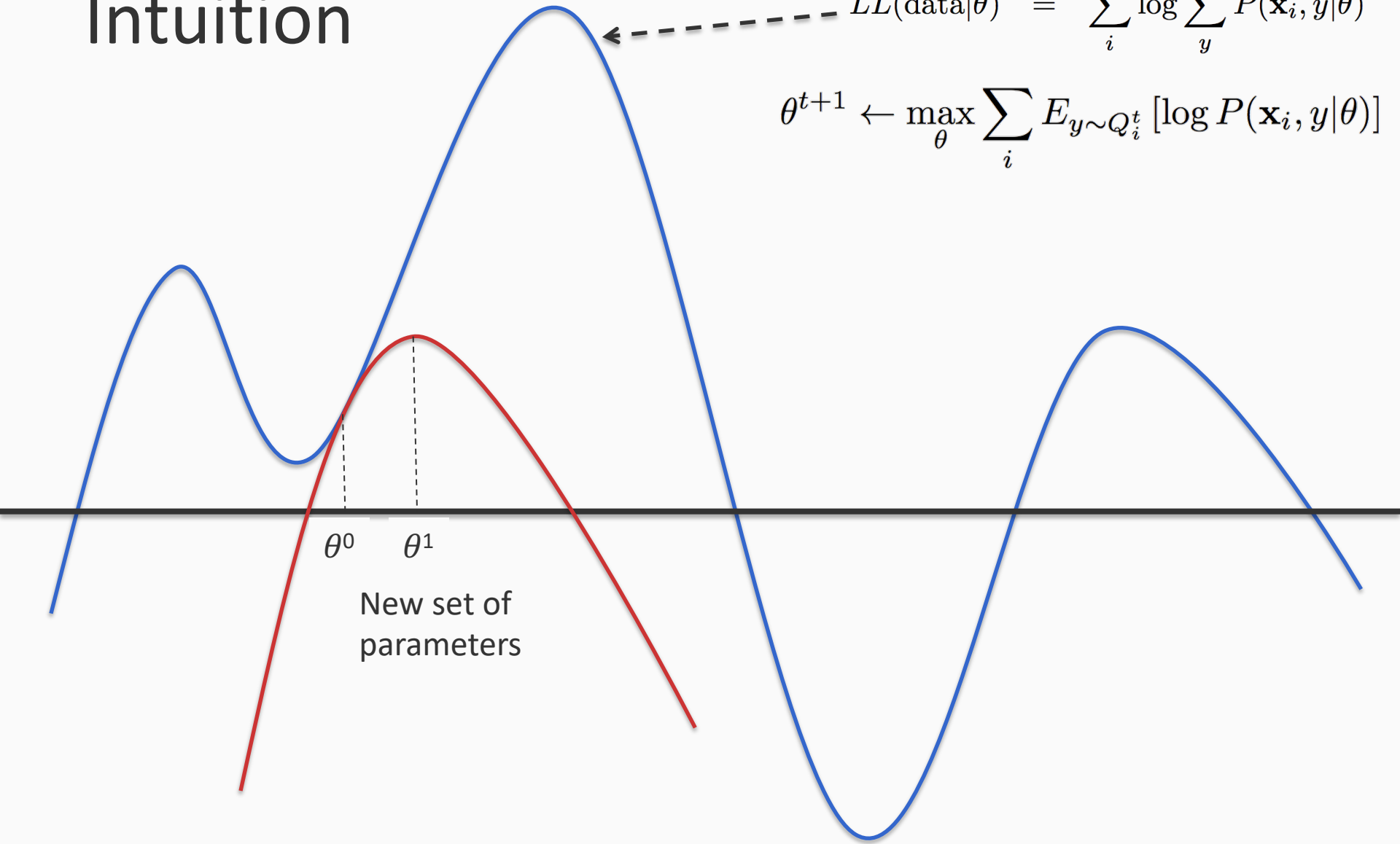
Construct the expected log-likelihood function using the current guess and maximize it instead



# Intuition

$$LL(\text{data}|\theta) = \sum_i \log \sum_y P(\mathbf{x}_i, y|\theta)$$

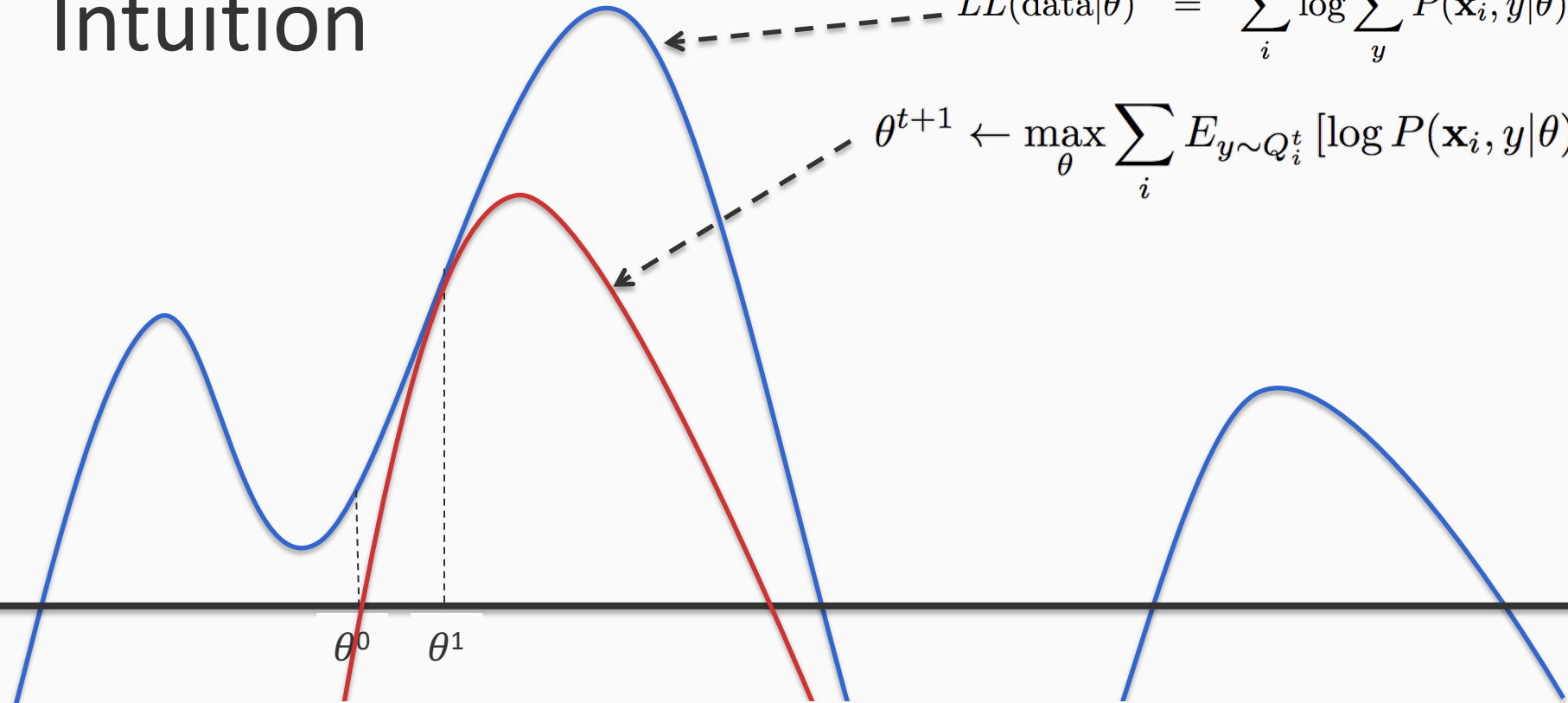
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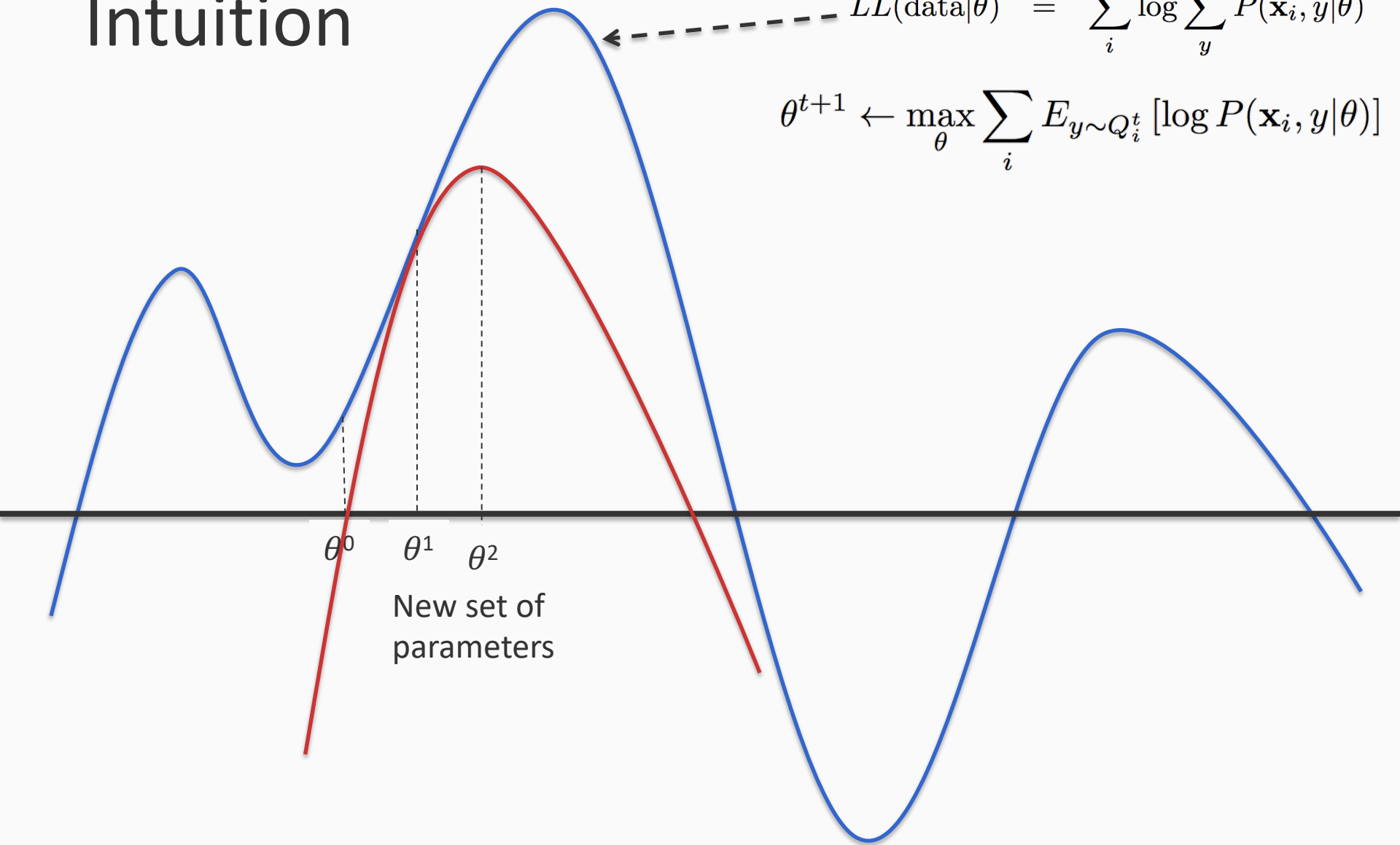
Construct the expected log-likelihood function using the current parameters and maximize it instead



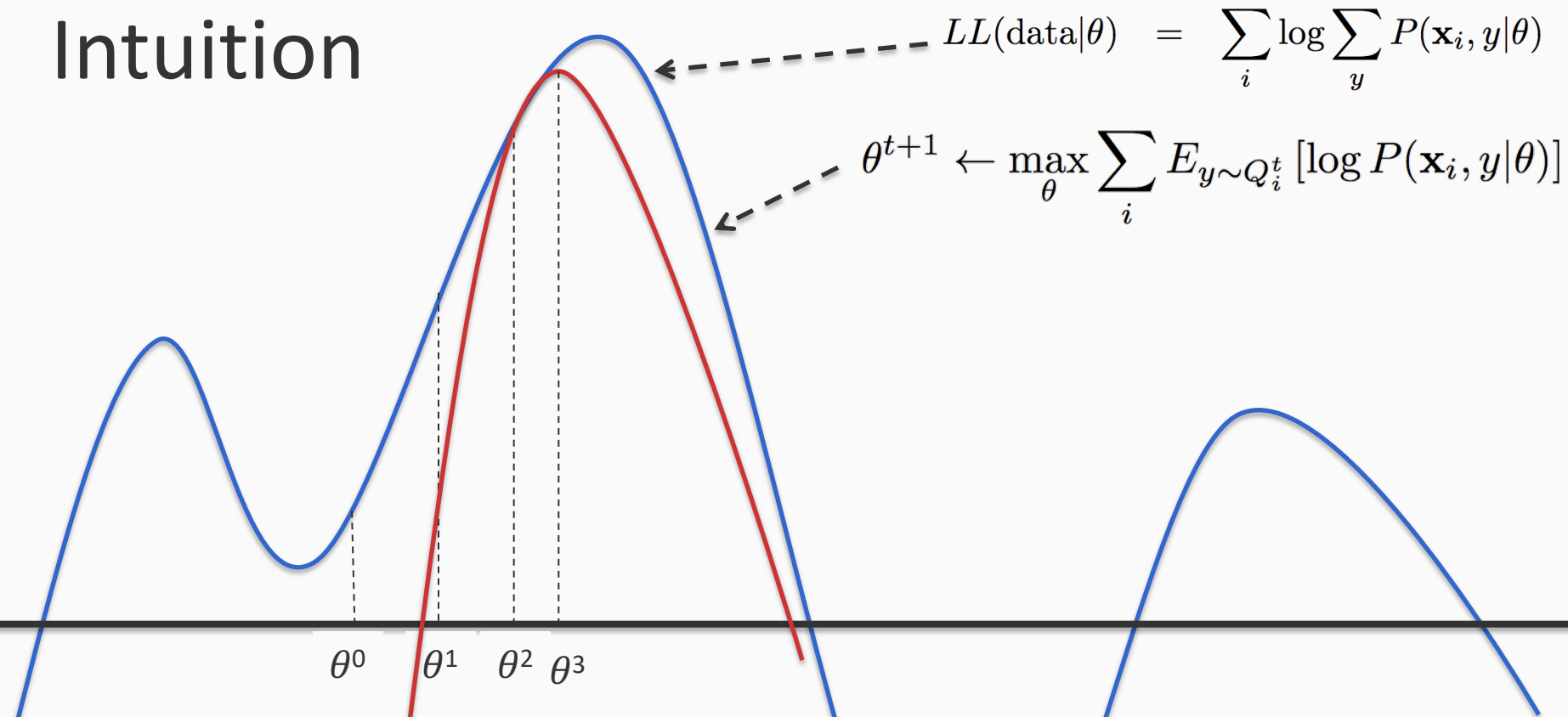
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$$LL(\text{data}|\theta) = \sum_i \log \sum_y P(\mathbf{x}_i, y|\theta)$$

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# Intuition

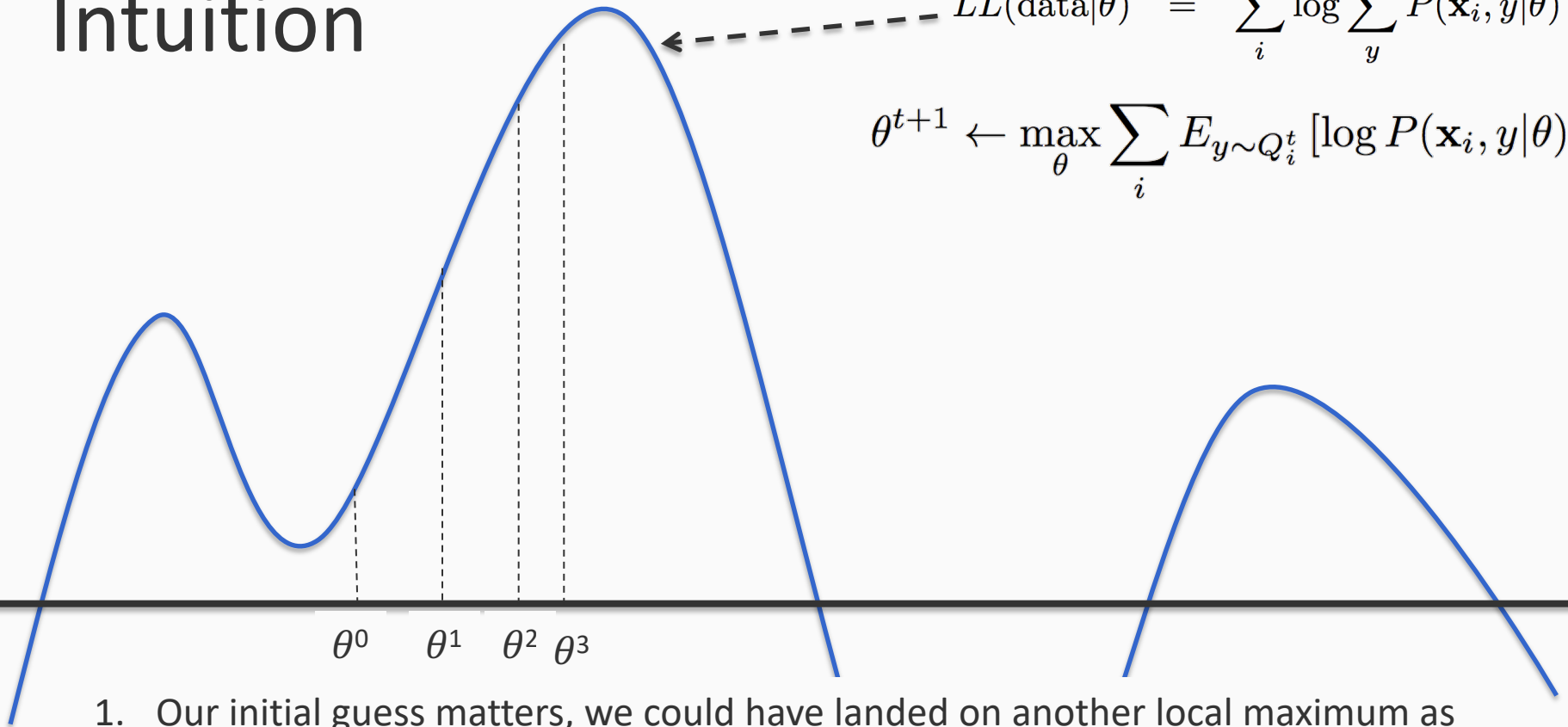


Construct the expected log-likelihood function using the current parameters and maximize it instead to get new set of parameters

# Intuition

$$LL(\text{data}|\theta) = \sum_i \log \sum_y P(\mathbf{x}_i, y|\theta)$$

$$\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y|\theta)]$$



1. Our initial guess matters, we could have landed on another local maximum as well. But we will always end up at one of the local maxima
2. We are replacing our “difficult” optimization problems with a sequence of “easy” ones.

# Comments about EM

- Will converge to a local maximum of the log-likelihood
  - Different initializations can give us different final estimates of probabilities
- How many iterations
  - Till convergence. Keep track of expected log likelihood across iterations and if the change is smaller than some  $\epsilon$  then stop
- What we need to specify the learning algorithm
  - A task-specific definition of the probabilities
  - A way to solve the maximization (the M-step)

# Checkpoint: Where are we

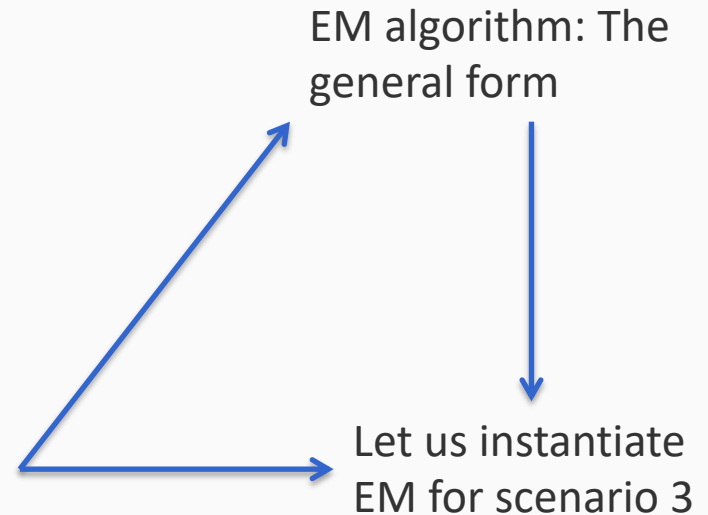
## Learning with missing labels

### Three coins example

**Scenario 1:** If we knew the  $(p, q, \alpha)$  and coin 0's toss was hidden, we can estimate what it was from the rest of the observations

**Scenario 2:** If we had complete data, we could estimate all probabilities

**Scenario 3:** Can we estimate probabilities if coin 0 tosses were hidden?





# The three coin example

We have three coins

Coin 0:  $P(\text{Heads}) = \alpha$

Coin 1:  $P(\text{Heads}) = p$

Coin 2:  $P(\text{Heads}) = q$

**Scenario 3:** Toss coin 0 first. If heads, then toss coin 1 four times.  
If tails, then toss coin 2 four times

But we observe only the tosses produced by coins 1 and 2

Observations: HHHT, HTHT, HHHT, HTTH

From these observations, estimate the values of  $p$ ,  $q$  and  $\alpha$ ?

$\mathbf{x}_i$  = one of these examples

$y_i$  = the corresponding value of the coin 0's toss

The model

$$P(\mathbf{x}_i, y | p, q, \alpha) = \begin{cases} \alpha p^{k_i} (1 - p)^{4 - k_i} & \text{if } y = H \\ (1 - \alpha) q^{k_i} (1 - q)^{4 - k_i} & \text{if } y = T \end{cases}$$

# Expectation Maximization

- Initialize the parameters  $\theta^0$
- Repeat until convergence ( $t = 1, 2, \dots$ )
  - **E-Step**: For every example  $\mathbf{x}_i$ , estimate for every  $y$

$$Q_i^t(y) = P(y|\mathbf{x}_i, \theta^t)$$

- **M-Step**: Find  $\theta^{t+1}$  by maximizing with respect to  $\theta$

$$\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y|\theta)]$$

- Return final  $\theta$

# E step

Data = {HHHT, HTHT, HHHT, HTTH}

$\mathbf{x}_i$  = one of these examples

$y_i$  = the corresponding value of the coin 0's toss

The  $i^{\text{th}}$  observation  $\mathbf{x}_i$  consists of 4 coin tosses, of which  $k_i$  are heads

Suppose we know the following estimates

Coin 0: P(Heads) =  $\bar{\alpha}$

Coin 1: P(Heads) =  $\bar{p}$

Coin 2: P(Heads) =  $\bar{q}$

For an observation  $\mathbf{x}_i$  we want to compute  $P(y_i | \mathbf{x}_i, \text{current parameters})$

$$\text{Define } c_i^H = P(y_i = H | \mathbf{x}_i) \propto P(\mathbf{x}_i | y_i = H) P(y_i = H)$$

# E step

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Define  $c_i^H = P(y_i = H | \mathbf{x}_i) \propto P(\mathbf{x}_i | y_i = H) P(y_i = H)$

$$\begin{aligned} P(\mathbf{x}_i | y_i = H) P(y_i = H) &= P(k_i \text{ heads, } 4 - k_i \text{ tails} | y_i = H) P(y_i = H) \\ &= \bar{p}^{k_i} (1 - \bar{p})^{4 - k_i} \bar{\alpha} \end{aligned}$$

# E step

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$\bar{p}^{k_i} (1 - \bar{p})^{4 - k_i} \bar{\alpha}$

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Coin 2: P(Heads) =  $\bar{q}$

For an observation  $\mathbf{x}_i$  we want to compute  $P(y_i | \mathbf{x}_i, \text{current parameters})$

Define  $c_i^H = P(y_i = H | \mathbf{x}_i) \propto P(\mathbf{x}_i | y_i = H) P(y_i = H)$


$$\bar{p}^{k_i} (1 - \bar{p})^{4 - k_i} \bar{\alpha}$$

$$c_i^H = \frac{\bar{p}^{k_i} (1 - \bar{p})^{4 - k_i} \bar{\alpha}}{\bar{p}^{k_i} (1 - \bar{p})^{4 - k_i} \bar{\alpha} + \bar{q}^{k_i} (1 - \bar{q})^{4 - k_i} (1 - \bar{\alpha})}$$

# Expectation Maximization

- Initialize the parameters  $\theta^0$
- Repeat until convergence ( $t = 1, 2, \dots$ )
  - **E-Step**: For every example  $\mathbf{x}_i$ , estimate for every  $y$

$$Q_i^t(y) = P(y|\mathbf{x}_i, \theta^t)$$

These are the **c**'s

- **M-Step**: Find  $\theta^{t+1}$  by maximizing with respect to  $\theta$

$$\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y|\theta)]$$

- Return final  $\theta$

# M step

Data = {HHHT, HTHT, HHHT, HTTH}

$\mathbf{x}_i$  = one of these examples

$y_i$  = the corresponding value of the coin 0's toss

What we want  $\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y | \theta)]$



# M step

Data = {HHHT, HTHT, HHHT, HTTH}

$\mathbf{x}_i$  = one of these examples

$y_i$  = the corresponding value of the coin 0's toss

What we want  $\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y | \theta)]$

Let us first write the log likelihood in terms of the parameters

$$P(\mathbf{x}_i, y | p, q, \alpha) = \begin{cases} \alpha p^{k_i} (1 - p)^{4 - k_i} & \text{if } y = H \\ (1 - \alpha) q^{k_i} (1 - q)^{4 - k_i} & \text{if } y = T \end{cases}$$

$$\log P(\mathbf{x}_i, y | p, q, \alpha) = \begin{cases} \log \alpha + k_i \log(p) + (4 - k_i) \log(1 - p) & \text{if } y = H \\ \log(1 - \alpha) + k_i \log(q) + (4 - k_i) \log(1 - q) & \text{if } y = T \end{cases}$$

# M step

Data = {HHHT, HTHT, HHHT, HTTH}

$\mathbf{x}_i$  = one of these examples

$y_i$  = the corresponding value of the coin 0's toss

What we want  $\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y | \theta)]$

Expand the expectation

$$Q_i(H) \log P(\mathbf{x}_i, y = H | \theta) + Q_i(T) \log P(\mathbf{x}_i, y = T | \theta)$$

Substitute in the  $Q_i$ 's

$$c_i^H \log P(\mathbf{x}_i, y = H | \theta) + (1 - c_i^H) \log P(\mathbf{x}_i, y = T | \theta)$$

# M step

Data = {HHHT, HTHT, HHHT, HTTH}

$\mathbf{x}_i$  = one of these examples

$y_i$  = the corresponding value of the coin 0's toss

What we want  $\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y | \theta)]$

Expand the expectation

$$Q_i(H) \log P(\mathbf{x}_i, y = H | \theta) + Q_i(T) \log P(\mathbf{x}_i, y = T | \theta)$$

Substitute in the  $Q_i$ 's

$$c_i^H \log P(\mathbf{x}_i, y = H | \theta) + (1 - c_i^H) \log P(\mathbf{x}_i, y = T | \theta)$$

We have all the pieces

1. The  $c_i$ 's are constants with respect to  $\theta$
2. We just wrote the log P's in terms of  $\theta$

# M step

Data = {HHHT, HTHT, HHHT, HTTH}

$\mathbf{x}_i$  = one of these examples

$y_i$  = the corresponding value of the coin 0's toss

What we want  $\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y | \theta)]$

$$\max_{p, q, \alpha} \sum_i (c_i^H \log P(\mathbf{x}_i, y = H | p, q, \alpha) + (1 - c_i^H) \log P(\mathbf{x}_i, y = T | p, q, \alpha))$$

We can now take derivatives with respect to  $p$ ,  $q$  and  $\alpha$  and set them to zero

[Exercise](#): Do it

# M step

Data = {HHHT, HTHT, HHHT, HTTH}

$\mathbf{x}_i$  = one of these examples

$y_i$  = the corresponding value of the coin 0's toss

What we want  $\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y | \theta)]$

The solution

$$\alpha^{t+1} = \frac{\sum_i c_i^H}{\text{number of examples}} \quad p^{t+1} = \frac{\sum_i c_i^H \cdot k_i}{4 \sum_i c_i^H} \quad q^{t+1} = \frac{\sum_i (1 - c_i^H) \cdot k_i}{4 \sum_i (1 - c_i^H)}$$

# M step

Data = {HHHT, HTHT, HHHT, HTTH}

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This has an intuitive interpretation

If  $c_i^H$  is an indicator for whether the  $i^{\text{th}}$  toss of coin zero is a head, then

$$\alpha^{t+1} = \frac{\text{number of heads for coin zero}}{\text{number of examples}} \quad p^{t+1} = \frac{\text{number of heads for coin 1}}{\text{number of tosses of coin 1}}$$
$$q^{t+1} = \frac{\text{number of heads for coin 2}}{\text{number of tosses of coin 2}}$$

# M step

Data = {HHHT, HTHT, HHHT, HTTH}

$\mathbf{x}_i$  = one of these examples

$y_i$  = the corresponding value of the coin 0's toss

What we want  $\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y | \theta)]$

The solution

$$\alpha^{t+1} = \frac{\sum_i c_i^H}{\text{number of examples}} \quad p^{t+1} = \frac{\sum_i c_i^H \cdot k_i}{4 \sum_i c_i^H} \quad q^{t+1} = \frac{\sum_i (1 - c_i^H) \cdot k_i}{4 \sum_i (1 - c_i^H)}$$

This has an intuitive interpretation

If  $c_i^H$  is an indicator for whether the  $i^{\text{th}}$  toss of coin zero is a head, then

$\alpha^{t+1} = \frac{\text{number of heads for coin zero}}{\text{number of tosses of coin zero}}$

Instead, the probabilities end up being treated like *soft counts*

$p^{t+1} = \frac{\text{number of heads for coin 1}}{\text{number of tosses of coin 1}}$

$q^{t+1} = \frac{\text{number of heads for coin 2}}{\text{number of tosses of coin 2}}$

# Expectation Maximization

- Initialize the parameters  $\theta^0$
- Repeat until convergence ( $t = 1, 2, \dots$ )
  - **E-Step**: For every example  $\mathbf{x}_i$ , estimate for every  $y$

$$Q_i^t(y) = P(y|\mathbf{x}_i, \theta^t)$$

These are the  $c$ 's

- **M-Step**: Find  $\theta^{t+1}$  by maximizing with respect to  $\theta$

$$\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y|\theta)]$$

Analytically estimate the value of the next  $\theta$

- Return final  $\theta$



# EM for Naïve Bayes

## The setting

- Input: features  $\mathbf{x} \in \{0,1\}^d$
- Output:  $y \in \{0, 1\}$
- Dataset:  $\{\mathbf{x}_1, \mathbf{x}_2, \mathbf{x}_3, \dots, \mathbf{x}_m\}$ ,  $m$  unlabeled examples

The model

$$P(\mathbf{x}, y) = P(y) \prod_j P(x_j|y)$$

# EM for Naïve Bayes

## The setting

- Input: features  $\mathbf{x} \in \{0,1\}^d$
- Output:  $y \in \{0, 1\}$
- Dataset:  $\{\mathbf{x}_1, \mathbf{x}_2, \mathbf{x}_3, \dots, \mathbf{x}_m\}$ ,  $m$  unlabeled examples

The model  $P(\mathbf{x}, y) = P(y) \prod P(x_j|y)$

- Prior:  $P(y = 1) = p$  and  $P(y = 0) = 1 - p$
- Likelihood for each feature given a label
  - $P(x_j = 1 | y = 1) = a_j$  and  $P(x_j = 0 | y = 1) = 1 - a_j$
  - $P(x_j = 1 | y = 0) = b_j$  and  $P(x_j = 0 | y = 0) = 1 - b_j$

# EM for Naïve Bayes

## The setting

- Input: features  $\mathbf{x} \in \{0,1\}^d$
- Output:  $y \in \{0, 1\}$
- Dataset:  $\{\mathbf{x}_1, \mathbf{x}_2, \mathbf{x}_3, \dots, \mathbf{x}_m\}$ ,  $m$  unlabeled examples

The model 
$$P(\mathbf{x}, y|\theta) = P(y|\theta) \prod_j P(x_j|y, \theta)$$

$$\theta = (p, a_1, a_2, \dots, a_d, b_1, b_2, \dots, b_d)$$

# The E-step

**Goal:** Suppose we have a current estimate of  $\theta$ , compute  $Q_i(y) = P(y \mid \mathbf{x}_i, \theta)$  for each example

$$P(y = 1 \mid \mathbf{x}_i, \theta) = \frac{P(y = 1, \mathbf{x}_i \mid \theta)}{P(y = 1, \mathbf{x}_i \mid \theta) + P(y = 0, \mathbf{x}_i \mid \theta)}$$

# The E-step

**Goal:** Suppose we have a current estimate of  $\theta$ , compute  $Q_i(y) = P(y \mid \mathbf{x}_i, \theta)$  for each example

$$P(y = 1 \mid \mathbf{x}_i, \theta) = \frac{P(y = 1, \mathbf{x}_i \mid \theta)}{P(y = 1, \mathbf{x}_i \mid \theta) + P(y = 0, \mathbf{x}_i \mid \theta)}$$

And we know how to compute these using our model

$$P(\mathbf{x}, y \mid \theta) = P(y \mid \theta) \prod_j P(x_j \mid y, \theta)$$

# The M-Step

**Goal**  $\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y | \theta)]$

**Step 1:** Expand  $\log P(x_i, y | \theta)$  in terms of  $p$ ,  $a$ 's and  $b$ 's

**Step 2:** Substitute in  $Q_i$  to write down the full expectation

**Step 3:** Take derivative with respect to each  $p$ ,  $a_j$  and  $b_j$

**Step 4:** Set derivatives to zero to get a new estimate for  $p$ ,  $a_j$  and  $b_j$

**Exercise:** Work out these steps on paper

# The M-Step

Goal  $\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y | \theta)]$

Taking derivatives and setting to zero gives

$$p = \frac{\text{SoftCount}(y = 1)}{\text{SoftCount}(y = 1) + \text{SoftCount}(y = 0)}$$

$$a_j = \frac{\text{SoftCount}(y = 1, x_j = 1)}{\text{SoftCount}(y = 1)}$$

$$b_j = \frac{\text{SoftCount}(y = 0, x_j = 1)}{\text{SoftCount}(y = 0)}$$

$$P(y = 1) = p \quad P(x_j = 1 | y = 1) = a_j \quad P(x_j = 1 | y = 0) = b_j$$

# The M-Step

Goal  $\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y | \theta)]$

Taking derivatives and setting to zero gives

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$$b_j = \frac{\text{SoftCount}(y = 0, x_j = 1)}{\text{SoftCount}(y = 0)}$$

$$\text{SoftCount}(y = 1) = \sum_i P(y = 1 | \mathbf{x}_i, \theta^t)$$

$$\text{SoftCount}(y = 1, x_j = 1) = \sum_i P(y = 1 | \mathbf{x}_i, \theta^t) [x_{ij} = 1]$$

And so on...

$$P(y = 1) = p \quad P(x_j = 1 | y = 1) = a_j \quad P(x_j = 1 | y = 0) = b_j$$



# The M-Step: Intuition

$$p = \frac{\cancel{\text{SoftCount}}(y = 1)}{\cancel{\text{SoftCount}}(y = 1) + \cancel{\text{SoftCount}}(y = 0)}$$

$$a_j = \frac{\cancel{\text{SoftCount}}(y = 1, x_j = 1)}{\cancel{\text{SoftCount}}(y = 1)}$$

$$b_j = \frac{\cancel{\text{SoftCount}}(y = 0, x_j = 1)}{\cancel{\text{SoftCount}}(y = 0)}$$

If we had fully labeled data, we could learn the Naïve Bayes classifier using counts.

# The M-Step: Intuition

$$p = \frac{\text{SoftCount}(y = 1)}{\text{SoftCount}(y = 1) + \text{SoftCount}(y = 0)}$$

$$a_j = \frac{\text{SoftCount}(y = 1, x_j = 1)}{\text{SoftCount}(y = 1)}$$

$$b_j = \frac{\text{SoftCount}(y = 0, x_j = 1)}{\text{SoftCount}(y = 0)}$$

If we had fully labeled data, we could learn the Naïve Bayes classifier using counts.

Since we can not count, we keep the uncertainty by allowing fractional counts

$$\text{SoftCount}(y = 1) = \sum_i P(y = 1 | \mathbf{x}_i, \theta^t)$$

$P(y=1 | \mathbf{x}_i, \theta^t)$  behaves like the indicator function  $[y=1]$ , except it allows fractional values

# EM Summary

- A general procedure for learning with unobserved variables
  - An iterative algorithm that converges to a local maximum of the likelihood function
- A family of algorithms
  - Specific instantiation depends on what probabilistic model you are using
    - You have to derive update rules for your own model
  - Instantiated the algorithm for a mixture of Bernoulli distributions
- Very useful in practice. But can be sensitive to
  - Choice of the probabilistic model
  - Initialization

# This lecture

- Semi-supervised/Unsupervised learning
- Expectation-Maximization
- Variants of EM
  - K-Means

# Hard EM

Many variants of EM exist: MCMC EM, Variational EM, Generalized EM, ...  
These tweak on the same general idea.

E-step in EM estimates the probability of the hidden variable using the current parameters

- $Q_i(y) = P(y \mid \mathbf{x}, \theta^t)$

**Hard EM:** Instead of estimating the probability, we find the most probable assignment and use that instead in the M step

- **Equivalently:**

- Find the most probable value of  $y$
- Create a distribution  $Q_i(y)$  that this value probability 1 and everything else zero

# Mixture of Gaussians

Or: Gaussian Mixture Model

## Setting

- Examples  $\mathbf{x} \in \mathbb{R}^d$
- $K$  possible labels  $y \in \{l_1, l_2, \dots, l_K\}$

## Generative model

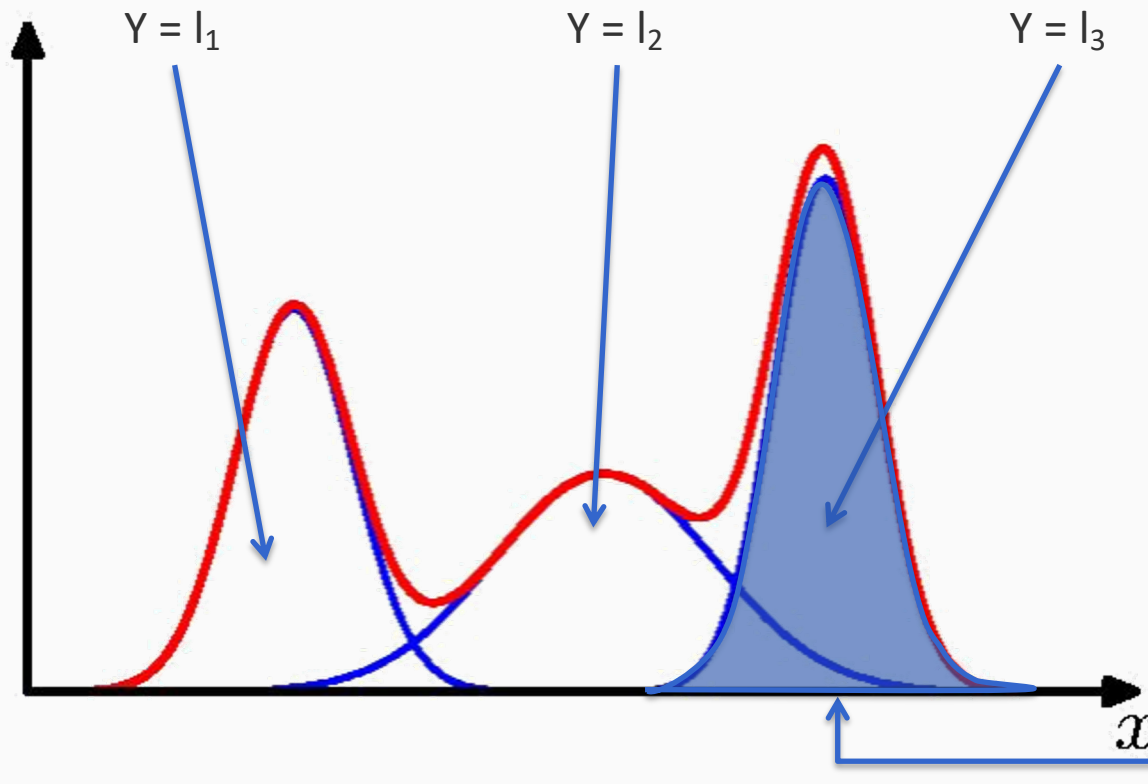
- First draw a label from a multinomial distribution

$$P(y = l_i) = \alpha_i$$

- Then, the example  $\mathbf{x}$  is drawn from a  $d$ -dimensional Normal distribution with mean  $\boldsymbol{\mu}_i$  and variance  $\boldsymbol{\Sigma}_i$

$\boldsymbol{\mu}_i$  is a  $d$  dimensional vector and  $\boldsymbol{\Sigma}_i$  is a  $d \times d$  matrix

# Example: 1 dimensional case (Three Gaussians)



## Generating an example:

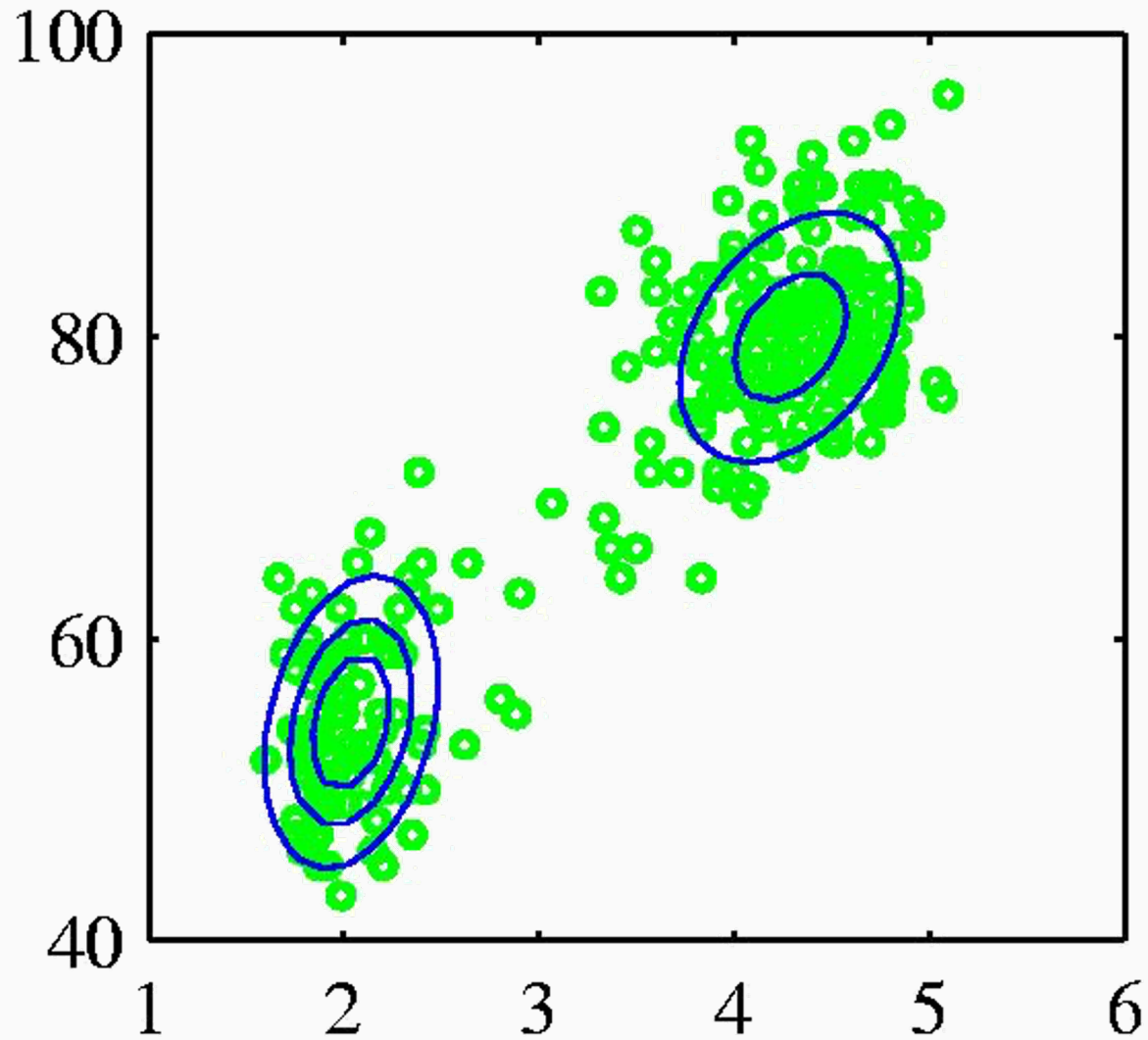
1. First sample a  $Y$ . Roll a three sided die where probability of  $I_1$ ,  $I_2$  and  $I_3$  are  $\alpha_1$ ,  $\alpha_2$  and  $\alpha_3$  resp.

Say the die picks  $Y = I_3$

2. Draw a point  $x$  from the the Normal distribution corresponding to  $Y = I_3$

Say this point

# Example: 2 dimensional case






# Likelihood of a point

Suppose we have a point  $x$  whose label is  $l_i$

Likelihood of this point is

$$P(l_i) P(x | y = l_i) = \alpha_i \mathcal{N}(x; \mu_i, \sigma_i)$$



Probability density for a  $d$  dimensional Normal distribution with mean  $\mu_i$  and standard deviation  $\sigma_i$

# Unsupervised learning

Suppose we only have a collection of points and we want to assign labels to them one of  $K$  possible labels  $\{l_1, l_2, \dots, l_K\}$

**Input:**  $\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_m\}$ , each  $\mathbf{x}_i$  a real valued,  $d$  dimensional vector

**Goal:** Label each input point

**Assumption:** Suppose the points were generated according to the Gaussian mixture model

$$P(l_i) P(\mathbf{x} | y = l_i) = \alpha_i N(\mathbf{x}; \mu_i, \sigma_i)$$

# Unsupervised learning

**Input:**  $\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_m\}$ , each  $\mathbf{x}_i$  a real valued,  $d$  dimensional vector

**Goal:** Label each input point

**Assumption:** Suppose the points were generated according to the Gaussian mixture model

$$P(l_i) P(\mathbf{x} | y = l_i) = \alpha_i N(\mathbf{x}; \mu_i, \sigma_i)$$

(For now), simplify the problem by assuming that  $\alpha_i$  are all equal to  $1/K$  and  $\sigma_i$  are all the identity matrix

- All labels are equally likely
- The  $j^{\text{th}}$  input feature for label  $l_i$  is drawn independently from a Gaussian with mean  $\mu_{ij}$  and variance one

# Mixture of Gaussians

Given an example  $(x, y)$ , we can compute its likelihood under the model

$$p(\mathbf{x}, y = l | \theta) = \frac{1}{K} \cdot \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{\|\mathbf{x} - \mu_l\|^2}{2}\right)$$

We only have the points  $\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_m\}$

# E-step: Given an estimate of the $\theta$ 's

For each input point, probability that it belongs to a particular label

$$P(y = l | \mathbf{x}_i, \text{parameters}) = \frac{P(y = l, \mathbf{x}_i | \text{parameters})}{\sum_{l'=1}^K P(y = l', \mathbf{x}_i | \text{parameters})}$$

Parameters = all the  $\theta$ 's

# E-step: Given an estimate of the $\theta$ 's

For each input point, probability that it belongs to a particular label

$$\begin{aligned} P(y = l | \mathbf{x}_i, \text{parameters}) &= \frac{P(y = l, \mathbf{x}_i | \text{parameters})}{\sum_{l'=1}^K P(y = l', \mathbf{x}_i | \text{parameters})} \\ &= \frac{\frac{1}{K} N(\mathbf{x}_i; \mu_l, I)}{\sum_{l'=1}^K \frac{1}{K} N(\mathbf{x}_i; \mu_{l'}, I)} \end{aligned}$$

Because we assume that the points are generated from a Gaussian mixture model

# E-step: Given an estimate of the $\mu$ 's

For each input point, probability that it belongs to a particular label

$$\begin{aligned} P(y = l | \mathbf{x}_i, \text{parameters}) &= \frac{P(y = l, \mathbf{x}_i | \text{parameters})}{\sum_{l'=1}^K P(y = l', \mathbf{x}_i | \text{parameters})} \\ &= \frac{\frac{1}{K} N(\mathbf{x}_i; \mu_l, I)}{\sum_{l'=1}^K \frac{1}{K} N(\mathbf{x}_i; \mu_{l'}, I)} \\ &= \frac{\exp\left(-\frac{1}{2} \|\mathbf{x}_i - \mu_l\|^2\right)}{\sum_{l'=1}^K \exp\left(-\frac{1}{2} \|\mathbf{x}_i - \mu_{l'}\|^2\right)} \end{aligned}$$

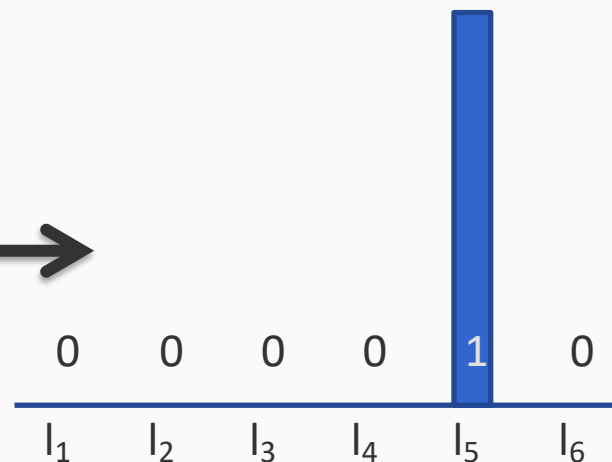
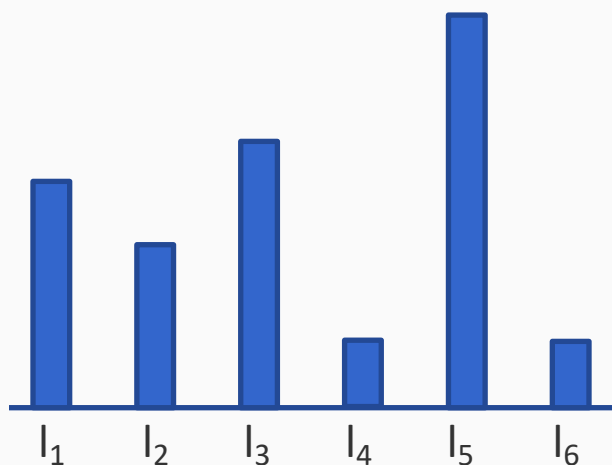
# E-step: Given an estimate of the $\mu$ 's

For each input point, probability that it belongs to a particular label

$$P(y = l | \mathbf{x}_i, \text{parameters}) = \frac{\exp\left(-\frac{1}{2}\|\mathbf{x}_i - \mu_l\|^2\right)}{\sum_{l'=1}^K \exp\left(-\frac{1}{2}\|\mathbf{x}_i - \mu_{l'}\|^2\right)}$$

This is a distribution over the labels for point  $\mathbf{x}_i$

**Hard EM** uses only the highest scoring label for the M step





## E-Step in hard EM

For each point, assign its label to be the one with the highest probability according to the current parameters

## E-Step in hard EM (for mixture of gaussians)

For each point, assign its label to be the one with the highest probability according to the current parameters

$$P(y = l | \mathbf{x}_i, \text{parameters}) = \frac{\exp\left(-\frac{1}{2}\|\mathbf{x}_i - \mu_l\|^2\right)}{\sum_{l'=1}^K \exp\left(-\frac{1}{2}\|\mathbf{x}_i - \mu_{l'}\|^2\right)}$$

$$\text{Label for } \mathbf{x}_i = \arg \max_l P(y = l | \mathbf{x}, \text{parameters})$$

# E-Step in hard EM (for mixture of gaussians)

For each point, assign its label to be the one with the highest probability according to the current parameters

$$P(y = l | \mathbf{x}_i, \text{parameters}) = \frac{\exp\left(-\frac{1}{2}\|\mathbf{x}_i - \mu_l\|^2\right)}{\sum_{l'=1}^K \exp\left(-\frac{1}{2}\|\mathbf{x}_i - \mu_{l'}\|^2\right)}$$

$$\begin{aligned} \text{Label for } \mathbf{x}_i &= \arg \max_l P(y = l | \mathbf{x}, \text{parameters}) \\ &= \arg \max_l \exp\left(-\frac{1}{2}\|\mathbf{x}_i - \mu_l\|^2\right) \\ &= \arg \min_k \|\mathbf{x}_i - \mu_k\|^2 \end{aligned}$$

## E-Step in hard EM (for mixture of gaussians)

For each point, assign its label to be the one with the highest probability according to the current parameters

$$\text{Label for } \mathbf{x}_i = \arg \min_k \|\mathbf{x}_i - \mu_k\|^2$$

Or equivalently: Find the label, whose mean is closest in Euclidean distance to the point

Let us call this label  $y_i$  for the point  $\mathbf{x}_i$

# M-step for mixture of Gaussians

**Goal**  $\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y | \theta)]$

Step 1: Let us write down  $\log P(\mathbf{x}_i, y | \text{parameters})$

$$p(\mathbf{x}, y = l | \theta) = \frac{1}{K} \cdot \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{\|\mathbf{x} - \mu_l\|^2}{2}\right)$$

This comes from the the definition of our model

$$\log p(\mathbf{x}, y = l | \theta) = -\log(K \sqrt{2\pi}) - \frac{1}{2} \|\mathbf{x}_i - \mu_l\|^2$$

# M-step for mixture of Gaussians

**Goal**  $\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y | \theta)]$

Step 2: Let us write down  $E[\log P(\mathbf{x}_i, y | \text{parameters})]$

In the general case, we will have a distribution over the labels  $Q_i(y)$

For hard EM, this distribution is zero everywhere except at  $y_i$ , where it is one

# M-step for mixture of Gaussians

Goal  $\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y | \theta)]$

Step 3: Maximization

$$\theta^{t+1} \leftarrow \max_{\theta} \sum_i -\log(K \sqrt{2\pi}) - \frac{1}{2} \|\mathbf{x}_i - \mu_{y_i}\|^2$$

# M-step for mixture of Gaussians

Goal  $\theta^{t+1} \leftarrow \max_{\theta} \sum_i E_{y \sim Q_i^t} [\log P(\mathbf{x}_i, y | \theta)]$

Step 3: Maximization

$$\theta^{t+1} \leftarrow \max_{\theta} \sum_i -\log(K \sqrt{2\pi}) - \frac{1}{2} \|\mathbf{x}_i - \mu_{y_i}\|^2$$

Solution:

$\mu_l$  = Mean of points assigned with label  $l$



# Hard EM for GMMs: Full algorithm

**Input:** A set of  $d$ -dimensional points  $\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_m\}$  and  $K$ , the number of labels

1. Initialize the means  $\mu_1, \mu_2, \dots, \mu_K$  randomly
  - these are  $d$  dimensional vectors

## 2. Loop:

1. Label each point as the mean closest to it

$$\text{Label for } \mathbf{x}_i = \arg \min_k \|\mathbf{x}_i - \mu_k\|^2$$

2. For every label  $l$ :
  - Re-compute the mean  $\mu_l$  as the average of all points that were assigned to it

3. Return the final labels

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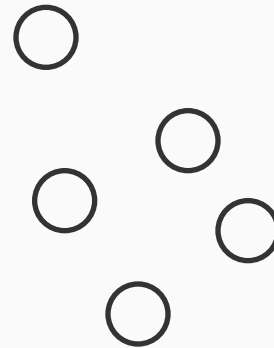
- Re-compute the mean  $\mu_l$  as the average of all points that were assigned to it

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This is the popular  
**K-Means algorithm**  
for clustering

# K means example

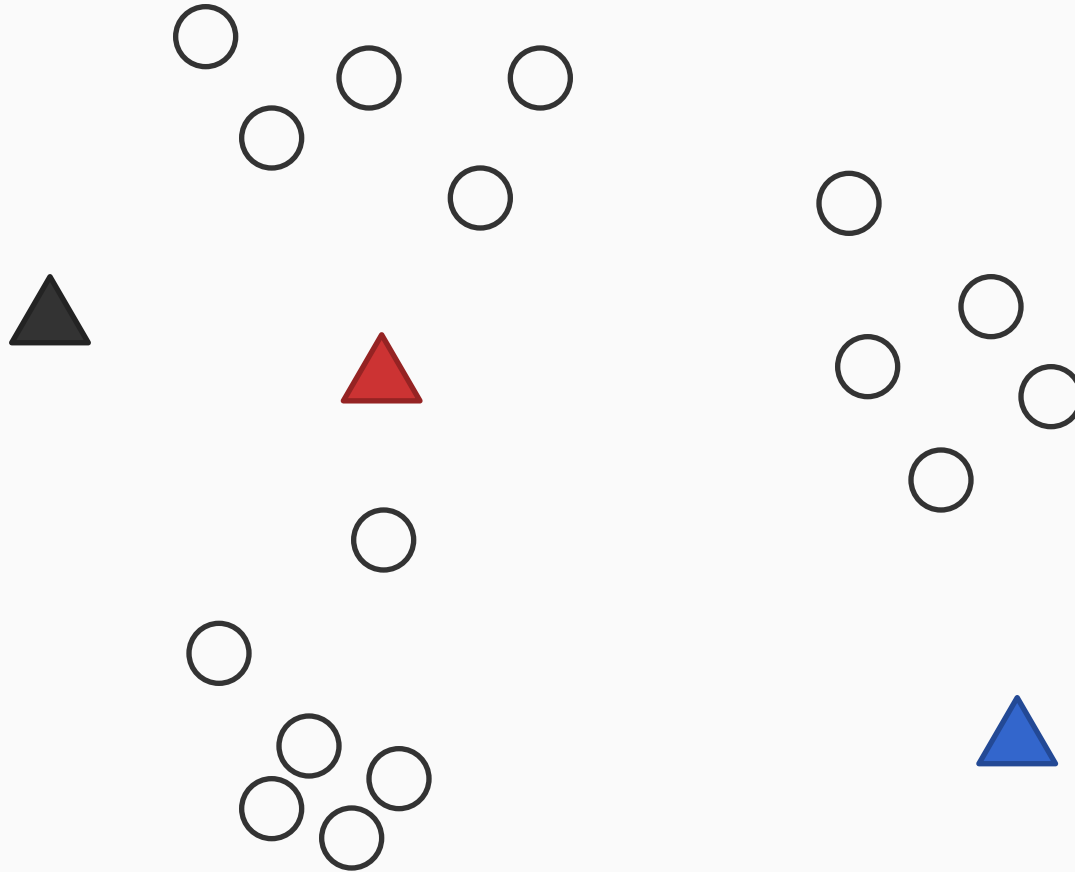
Suppose  $K = 3$



# K means example

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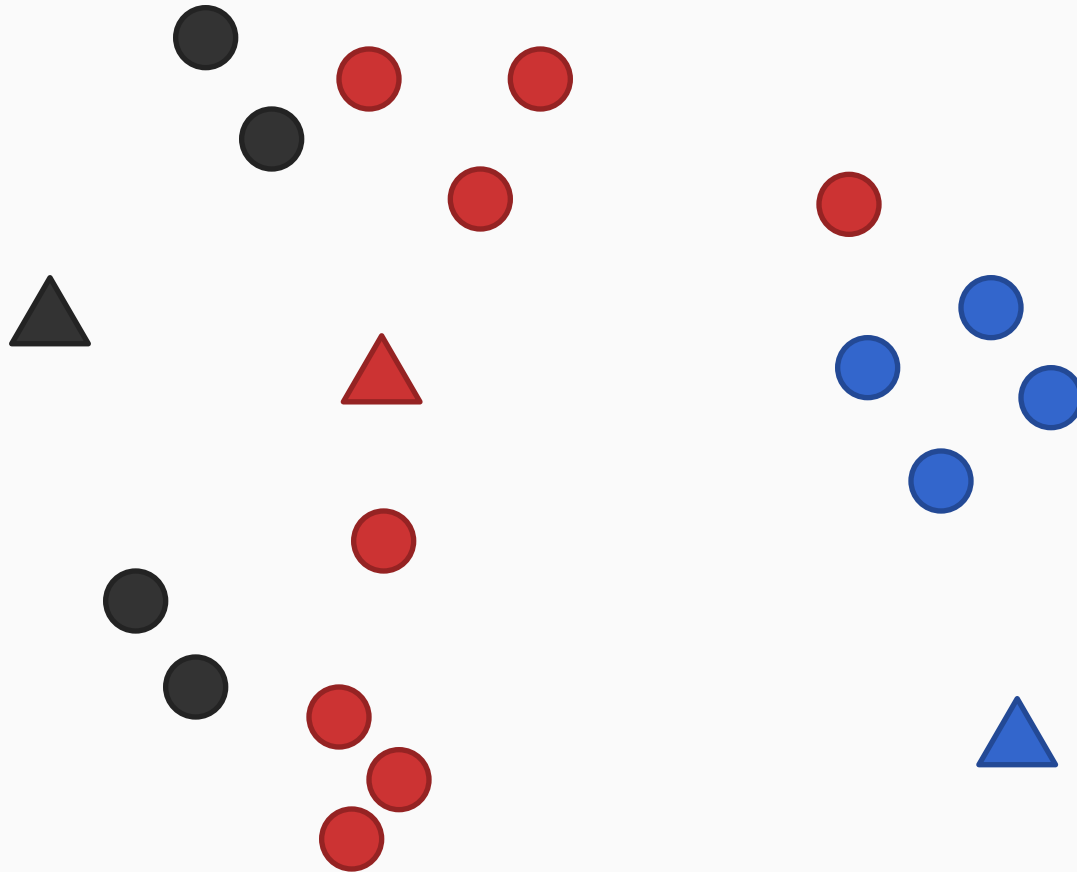
Initialize: Pick random means



# K means example

Suppose  $K = 3$

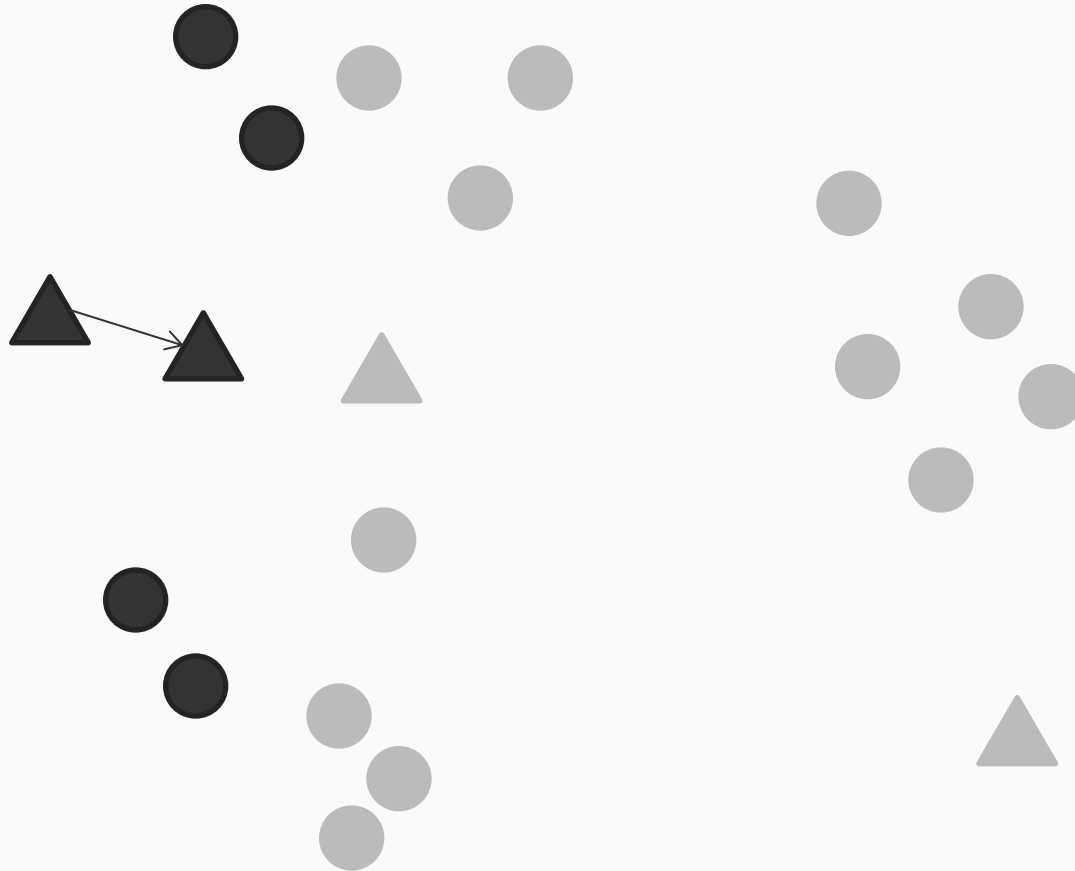
Iteration 1: Assign points to means



# K means example

Suppose  $K = 3$

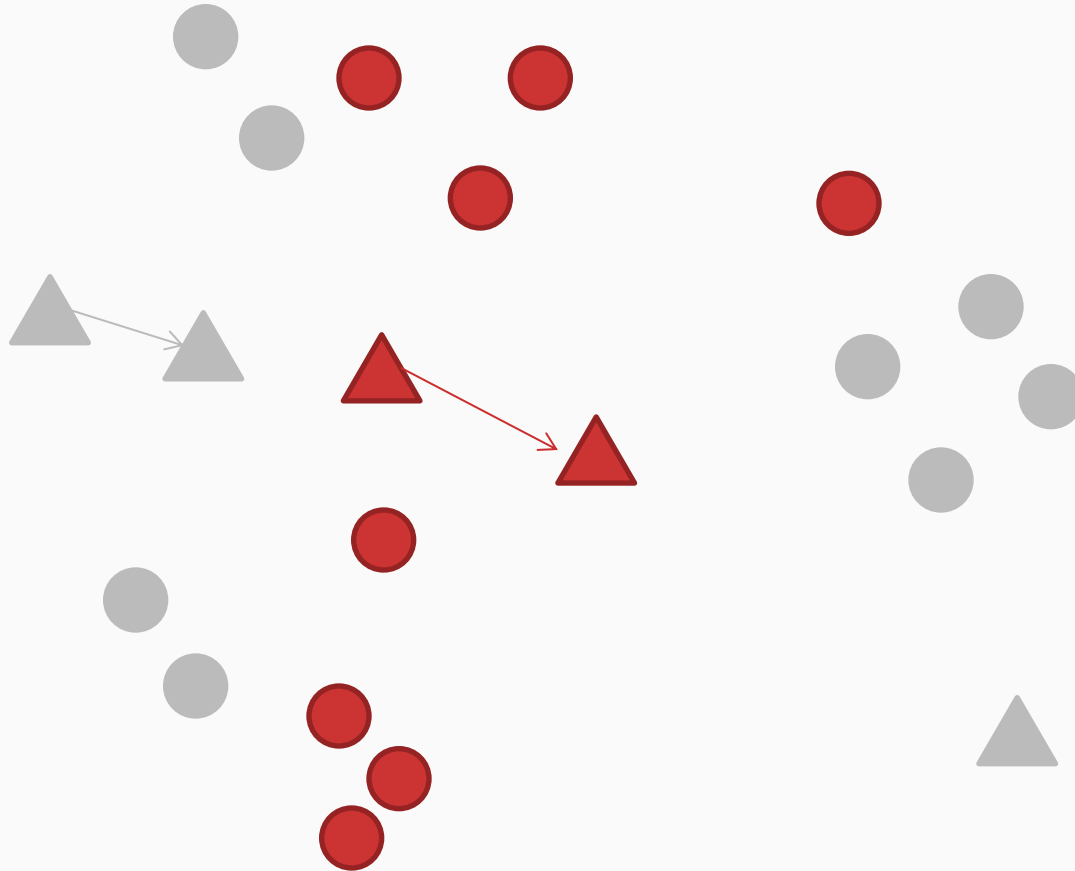
Iteration 1: Re-estimate the means



# K means example

Suppose  $K = 3$

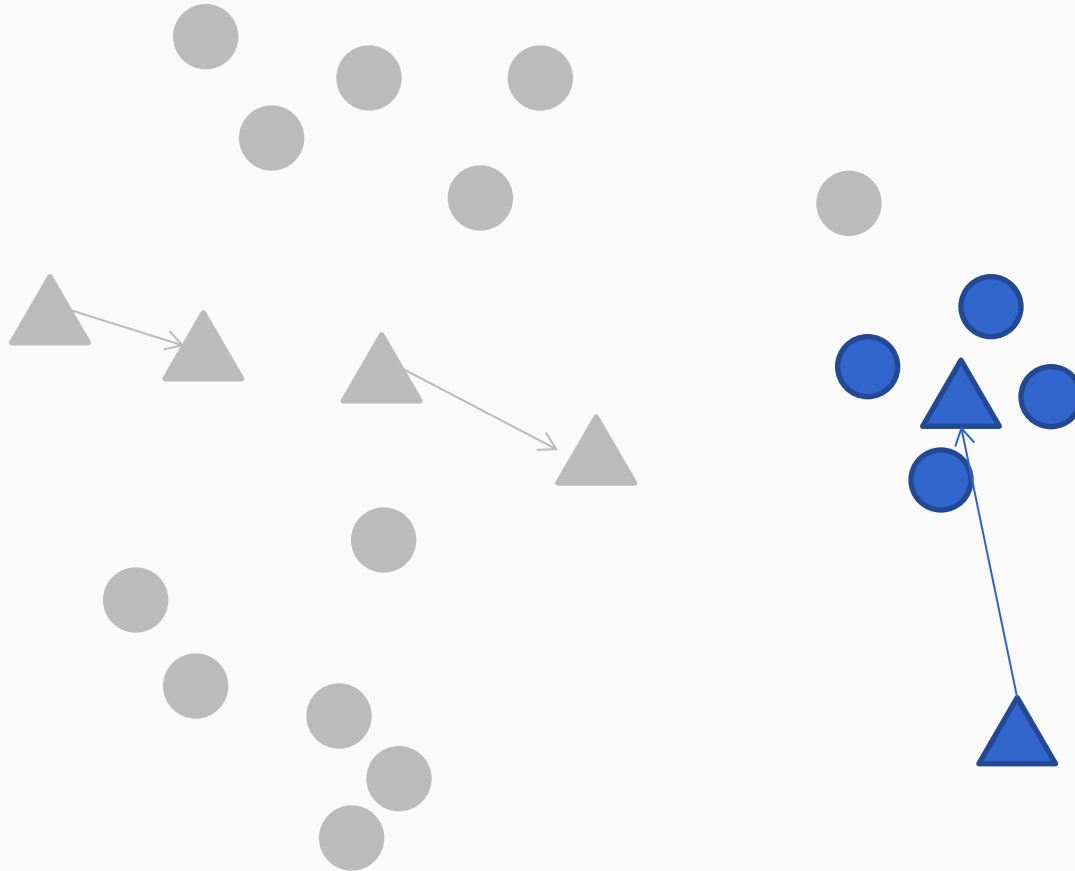
Iteration 1: Re-estimate the means



# K means example

Suppose  $K = 3$

Iteration 1: Re-estimate the means

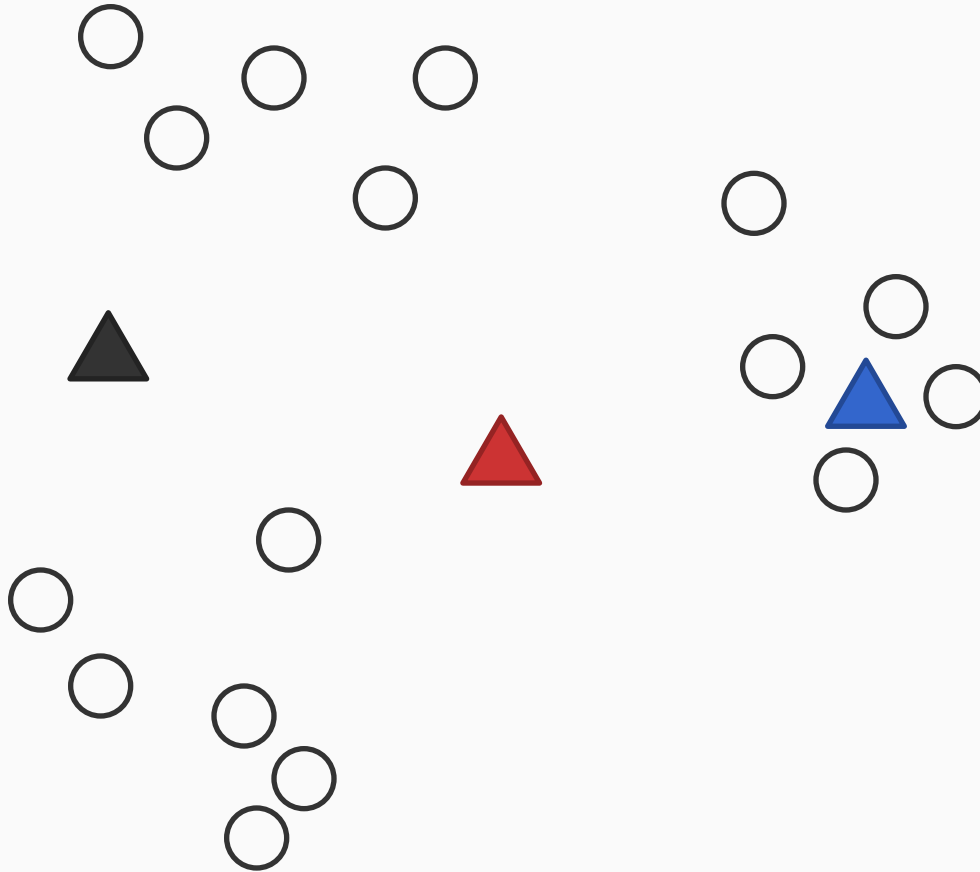




# K means example

Suppose  $K = 3$

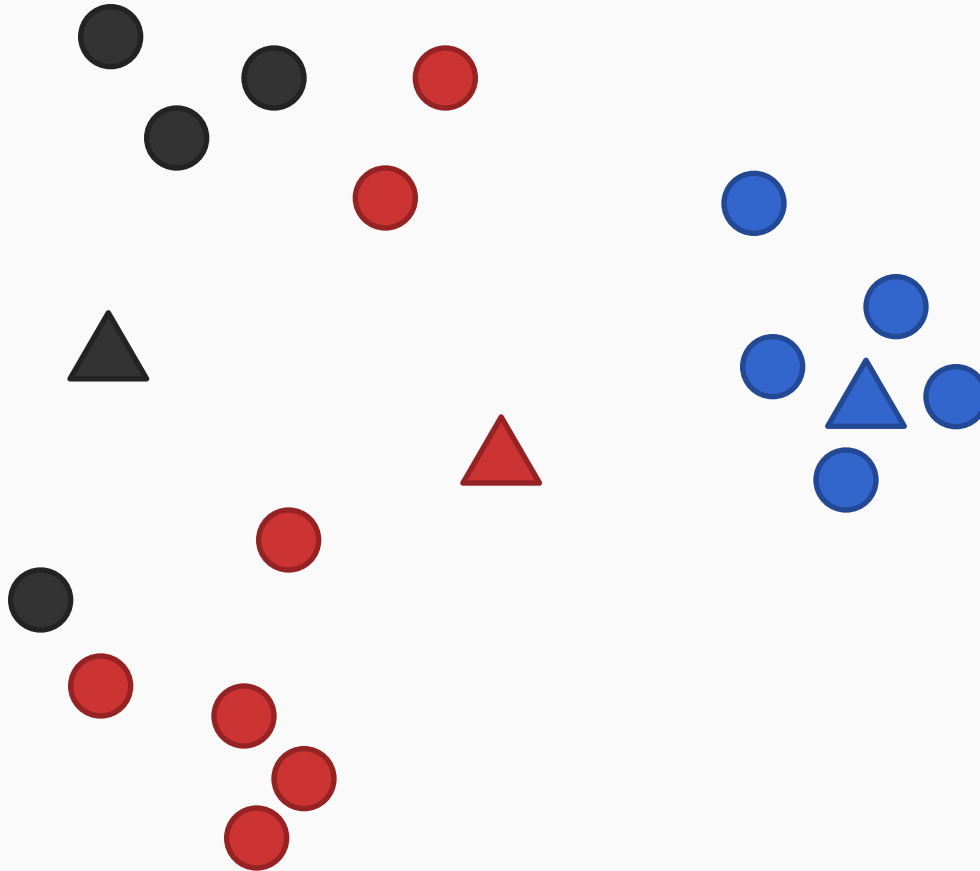
Iteration 2: Re-label points



# K means example

Suppose  $K = 3$

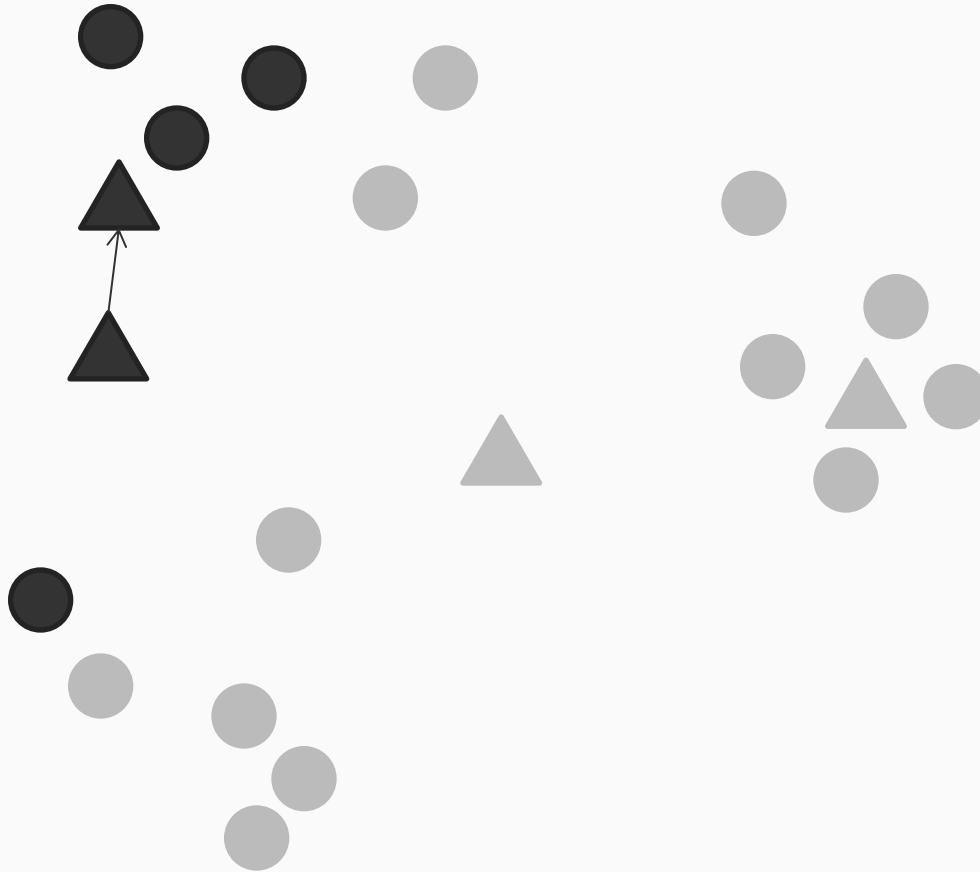
Iteration 2: Re-label points



# K means example

Suppose  $K = 3$

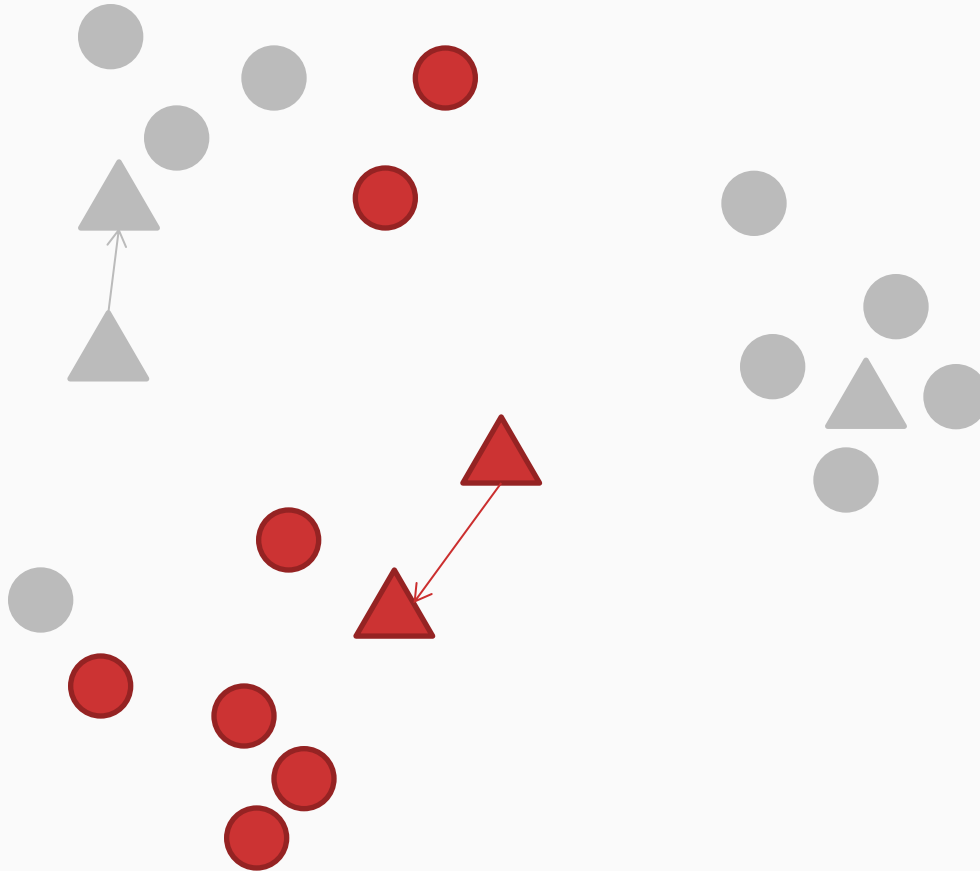
Iteration 2: Re-estimate the means



# K means example

Suppose  $K = 3$

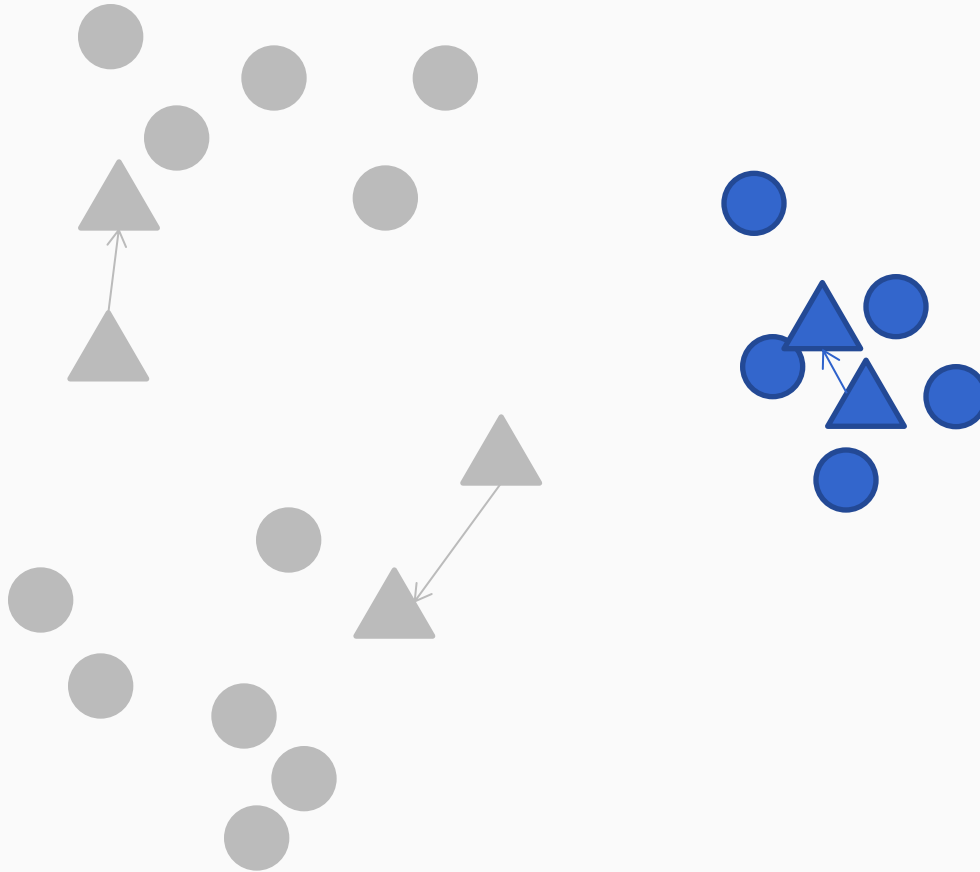
Iteration 2: Re-estimate the means



# K means example

Suppose  $K = 3$

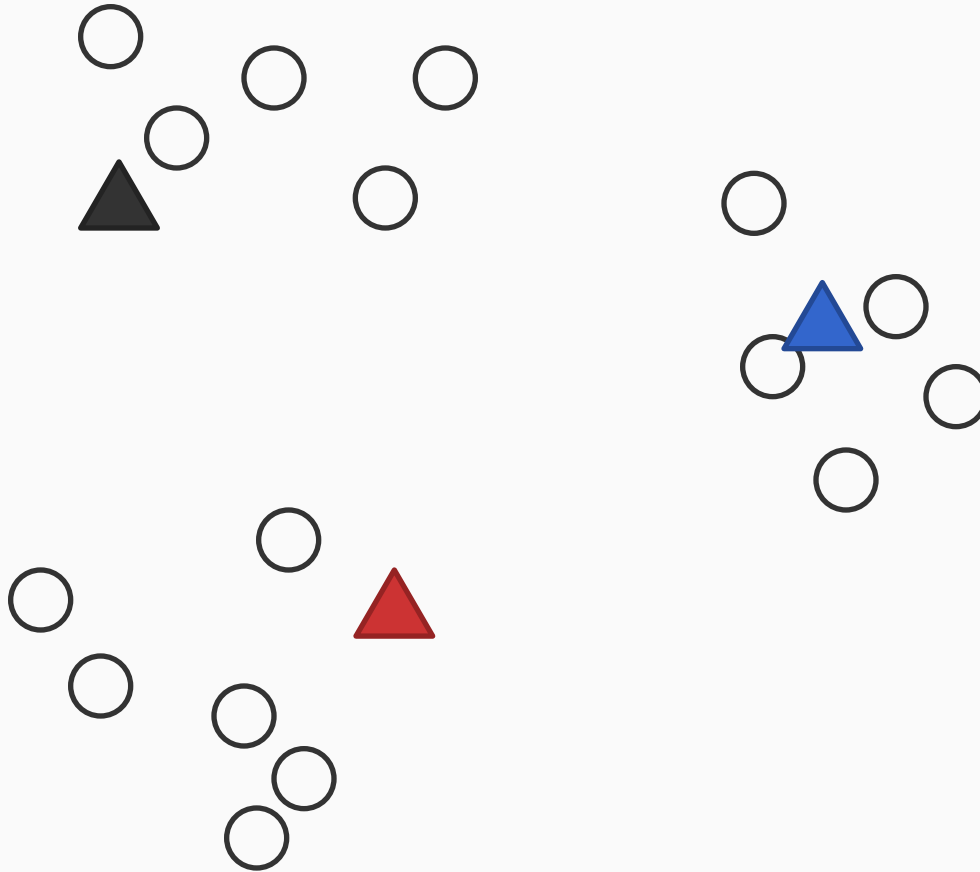
Iteration 2: Re-estimate the means



# K means example

Suppose  $K = 3$

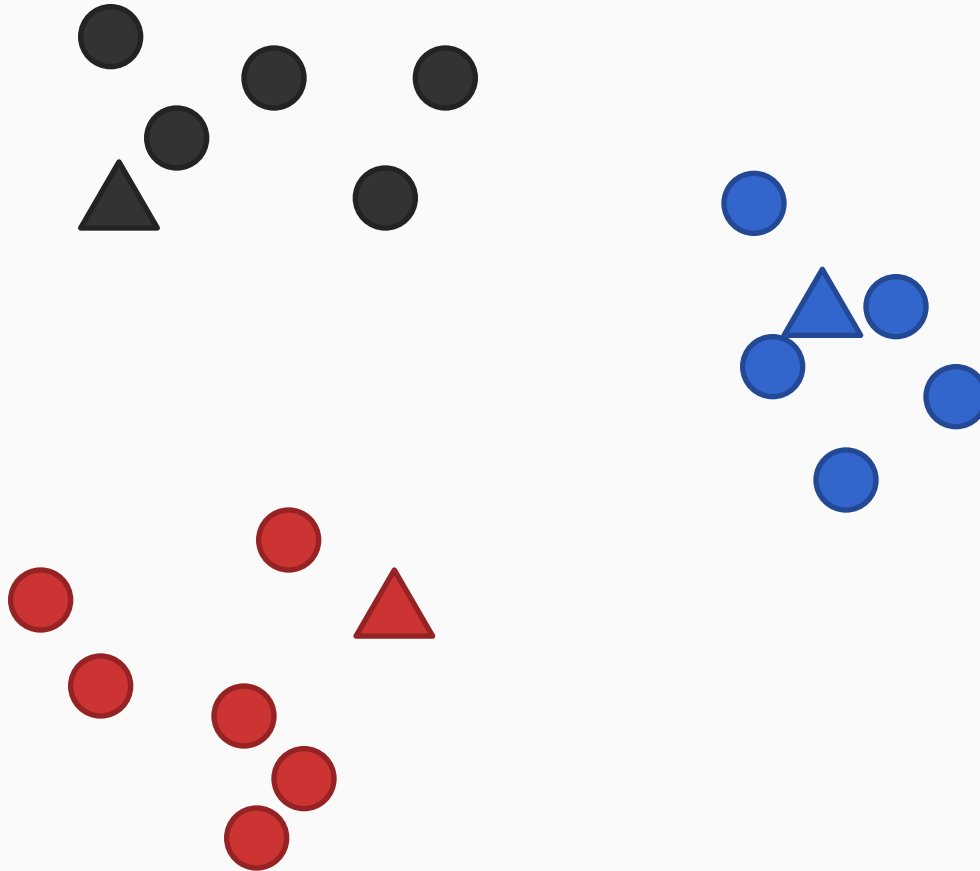
Iteration 3: Re-label the points



# K means example

Suppose  $K = 3$

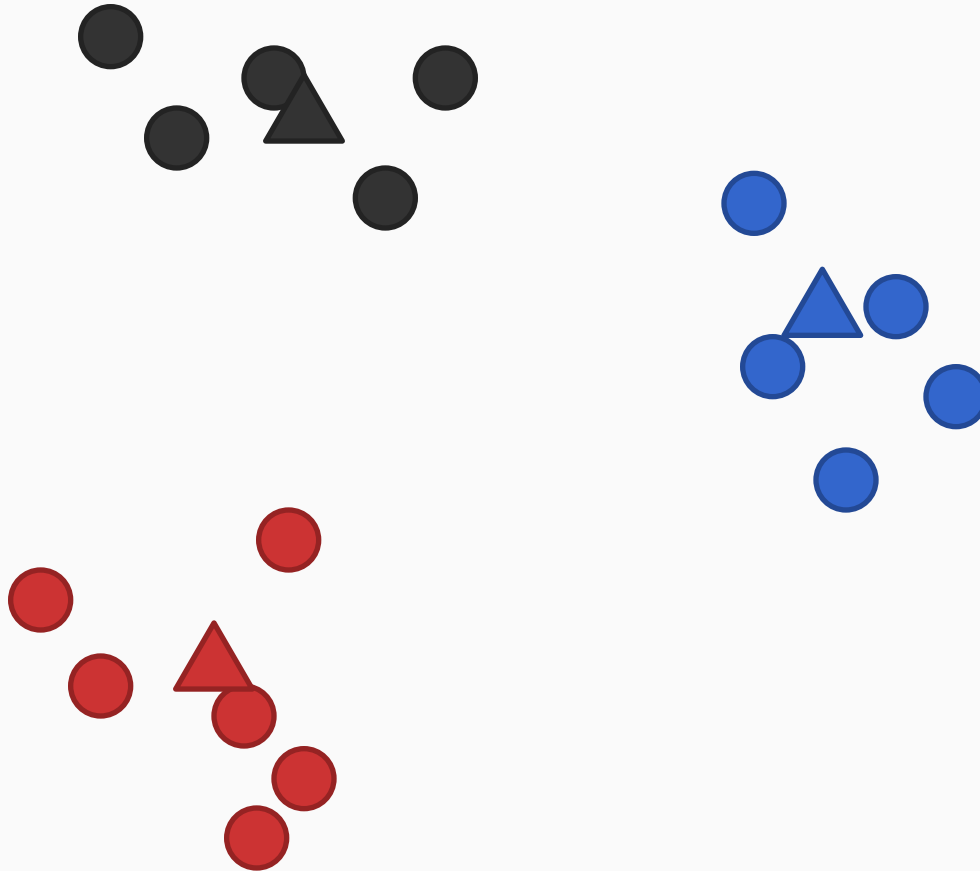
Iteration 3: Re-label the points



# K means example

Suppose  $K = 3$

Iteration 4: Re-estimate the means





# Unsupervised learning

- Learning with missing labels/latent variables/hidden labels
  - Some examples could be labeled and some unlabeled – semi-supervised learning
- The EM algorithm
  - Assume a particular model for the joint distribution, and iteratively maximize expected log likelihood
  - A recipe for defining an algorithm
- Effectively this is **clustering**
  - Many, many, many clustering algorithms (a full semester's worth)
  - We saw K-means, which is equivalent to Hard EM with the Gaussian mixture model