

# General Formulations for Structures: Markov Logic

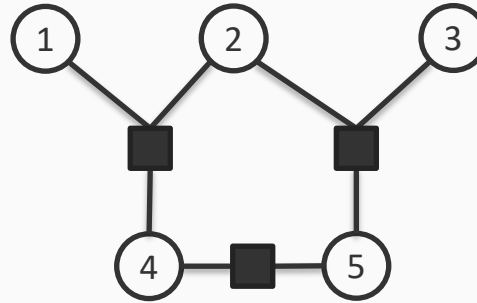
CS 6355: Structured Prediction



# This lecture

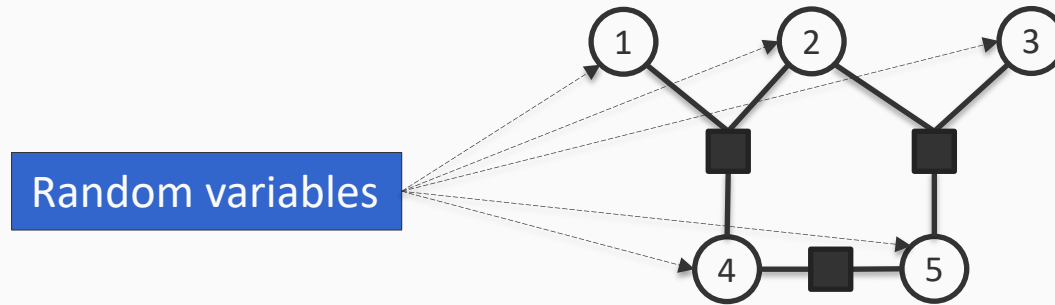
- Graphical models
  - Bayesian Networks
  - Markov Random Fields (MRFs)
- Formulations of structured output
  - Joint models
    - Markov Logic Network
  - Conditional models
    - Conditional Random Fields (again)
    - Constrained Conditional Models

# We have seen Markov networks



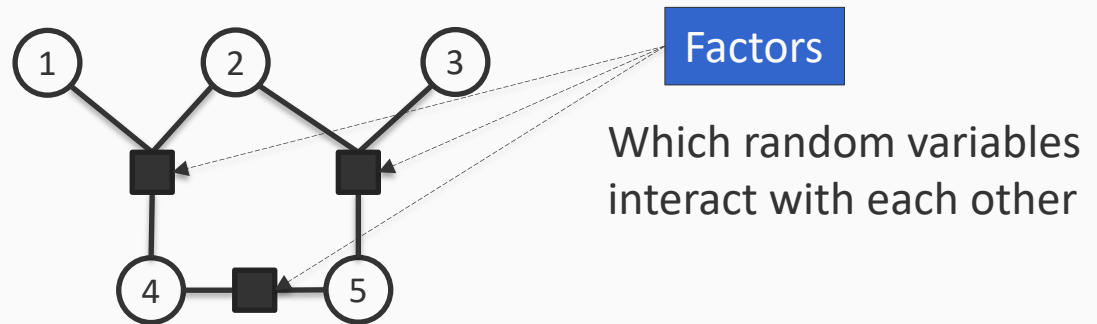
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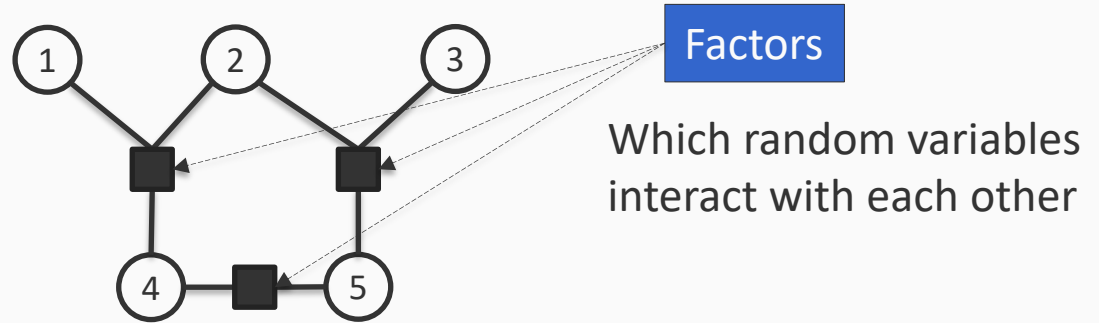
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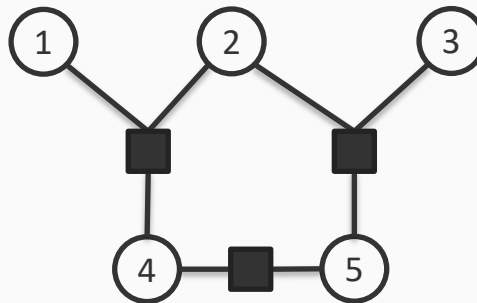
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Factor potentials

One per factor

How are the interactions between random variables defined (via scoring)

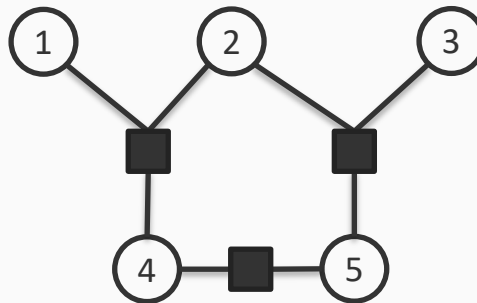
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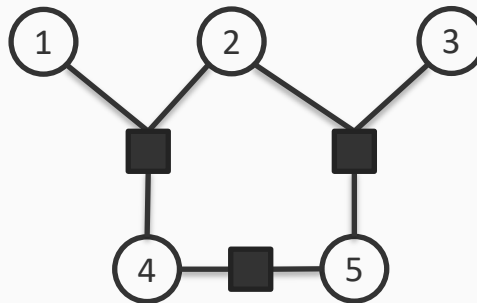
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Example 1

$$P(x_2) = \sum_{x_1, x_3, x_4, x_5} P(x_1, x_2, x_3, x_4, x_5)$$



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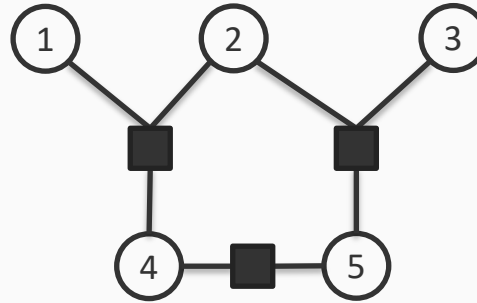
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Example 2

$$P(x_1 \mid x_3, x_5) = \frac{P(x_1, x_3, x_5)}{P(x_3, x_5)} = \frac{\sum_{x_2, x_4} P(x_1, x_2, x_3, x_4, x_5)}{\sum_{x_1, x_2, x_4} P(x_1, x_2, x_3, x_4, x_5)}$$

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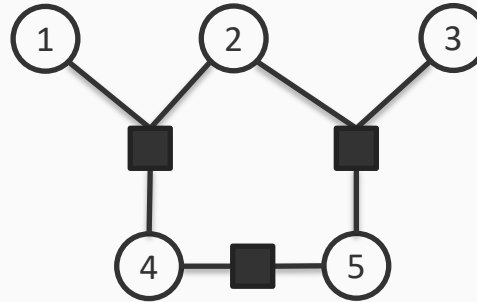


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A graphical notation that:

1. Defines how a **joint** probability distribution is factorized over components (factors)
2. Clarifies the independence assumptions at play

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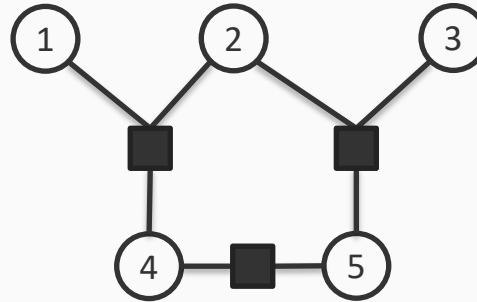
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But what if there are many different random variables? And what if there are groups of factors that behave similarly? The structure of the network is knowledge.

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But what if there are many different random variables? And what if there are groups of factors that behave similarly? The structure of the network is knowledge.

*Can we construct Markov networks by declaratively stating such knowledge?*

# Representing and reasoning about knowledge

Consider the following statements

- Smoking causes cancer
- If two people are friends and one smokes, so does the other

Questions to think about

- How do we represent this knowledge?
- How do we answer questions like: “If Anna is friends with Bob, and Bob smokes, can Anna get cancer?”

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*Logic is a natural language for declaratively stating knowledge and making inferences.*

# Representing knowledge

“Smoking causes cancer.”

$$\forall x, \text{Smokes}(x) \Rightarrow \text{Cancer}(x)$$

We use **predicates** Smokes and Cancer in this universally quantified statement.

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$$\forall x, \text{Smokes}(x) \Rightarrow \text{Cancer}(x)$$

“If two people are friends and one smokes, so does the other.”

$$\forall x, y \text{ Friends}(x, y) \wedge \text{Smokes}(x) \Rightarrow \text{Smokes}(y)$$



# Reasoning about knowledge

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Suppose we have two friends **Anna** and **Bob**, and **Bob** smokes. What can we infer about **Anna**?

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Suppose we have two friends **Anna** and **Bob**, and **Bob** smokes. What can we infer about **Anna**?

1. Anna and Bob are friends:  $\text{Friends}(\text{Anna}, \text{Bob})$

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2. Bob smokes:  $\text{Smokes}(\text{Bob})$

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Suppose we have two friends **Anna** and **Bob**, and **Bob** smokes. What can we infer about **Anna**?

1. Anna and Bob are friends:  $\text{Friends}(\text{Anna}, \text{Bob})$
2. Bob smokes:  $\text{Smokes}(\text{Bob})$
3. We know that:  $\text{Friends}(\text{Anna}, \text{Bob}) \wedge \text{Smokes}(\text{Bob}) \Rightarrow \text{Smokes}(\text{Anna})$

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Suppose we have two friends **Anna** and **Bob**, and **Bob** smokes. What can we infer about **Anna**?

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3. We know that:  $\text{Friends}(\text{Anna}, \text{Bob}) \wedge \text{Smokes}(\text{Bob}) \Rightarrow \text{Smokes}(\text{Anna})$
4. And we also know that:  $\text{Smokes}(\text{Anna}) \Rightarrow \text{Cancer}(\text{Anna})$

# Reasoning about knowledge

“Smoking causes cancer.”

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“If two people are friends and one smokes, so does the other.”

$$\forall x, y \text{ Friends}(x, y) \wedge \text{Smokes}(x) \Rightarrow \text{Smokes}(y)$$

Suppose we have two friends **Anna** and **Bob**, and **Bob** smokes. What can we infer about **Anna**?

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Logic is an expressive language, but  
how do we deal with uncertainty?

# From logic to Markov networks

Consider the following statements

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- In logic:

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- The statements are not necessarily absolutely true
  - How do we associate degrees of belief to statements?



# Markov Logic Networks

From rules to graphical models

- Convert to clauses

$$\forall x, \text{Smokes}(x) \Rightarrow \text{Cancer}(x)$$

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Recall:

- A literal is predicate or its negation
- A clause is a disjunction of literals
- Any implication  $A \Rightarrow B$  is equivalent to  $\neg A \vee B$

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- Associate a **potential function** for each clause
  - Think of each formula as a factor
  - Could be log-linear in all the variables involved

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- Associate a **potential function** for each clause
  - Think of each formula as a factor
  - Could be log-linear in all the variables involved
- **Ground** the logical expressions to all  $x, y$  that you care about

# Example of a ground network

$\forall x, \text{Smokes}(x) \Rightarrow \text{Cancer}(x)$

1.5

$\forall x, \neg \text{Smokes}(x) \vee \text{Cancer}(x)$

$\forall x, y \text{ Friends}(x, y) \wedge \text{Smokes}(x) \Rightarrow \text{Smokes}(y)$

1.0

$\forall x, y, \neg \text{Friends}(x, y) \vee \neg \text{Smokes}(x) \vee \text{Smokes}(y)$

Each rule is associated with a weight

# Weighted formulas $\rightarrow$ ground network

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Suppose there are two people in the world: Anna (A), Bob (B)



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Suppose there are two people in the world: Anna (A), Bob (B)

Each predicate gets **grounded** a random variable, one for each object in the world.

So we will have predicates such as  $\text{Smokes}(A)$ ,  $\text{Cancer}(A)$ ,  $\text{Smokes}(B)$ ,  $\text{Friends}(A, B)$ ...

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Smokes(A)

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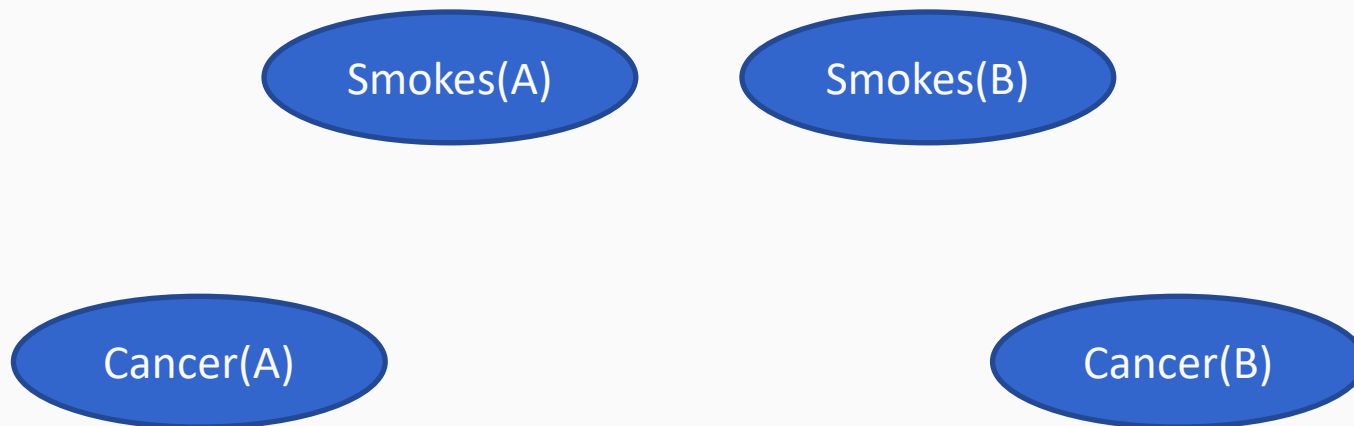
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Each clause becomes a factor that connects the associated random variables



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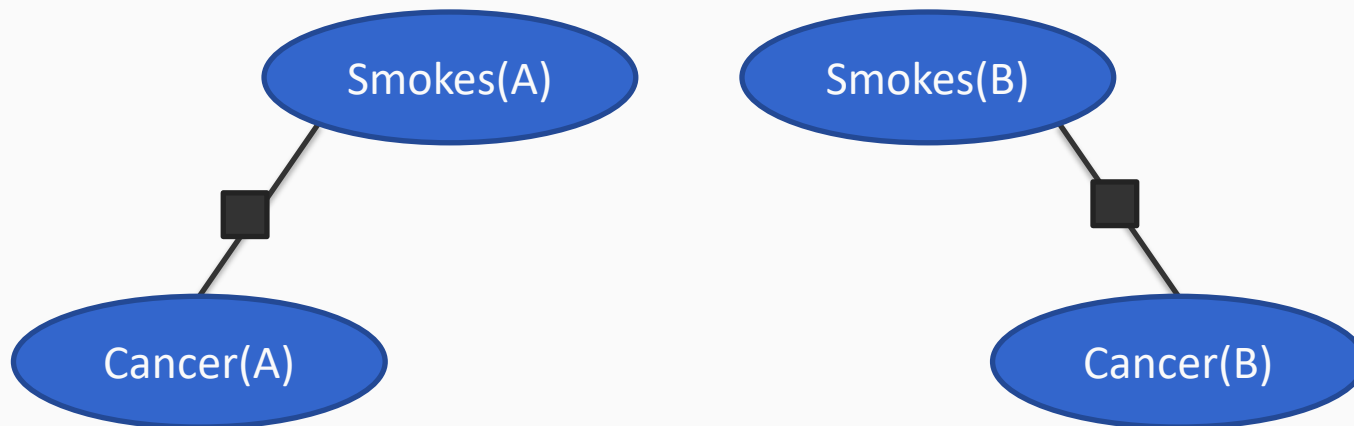
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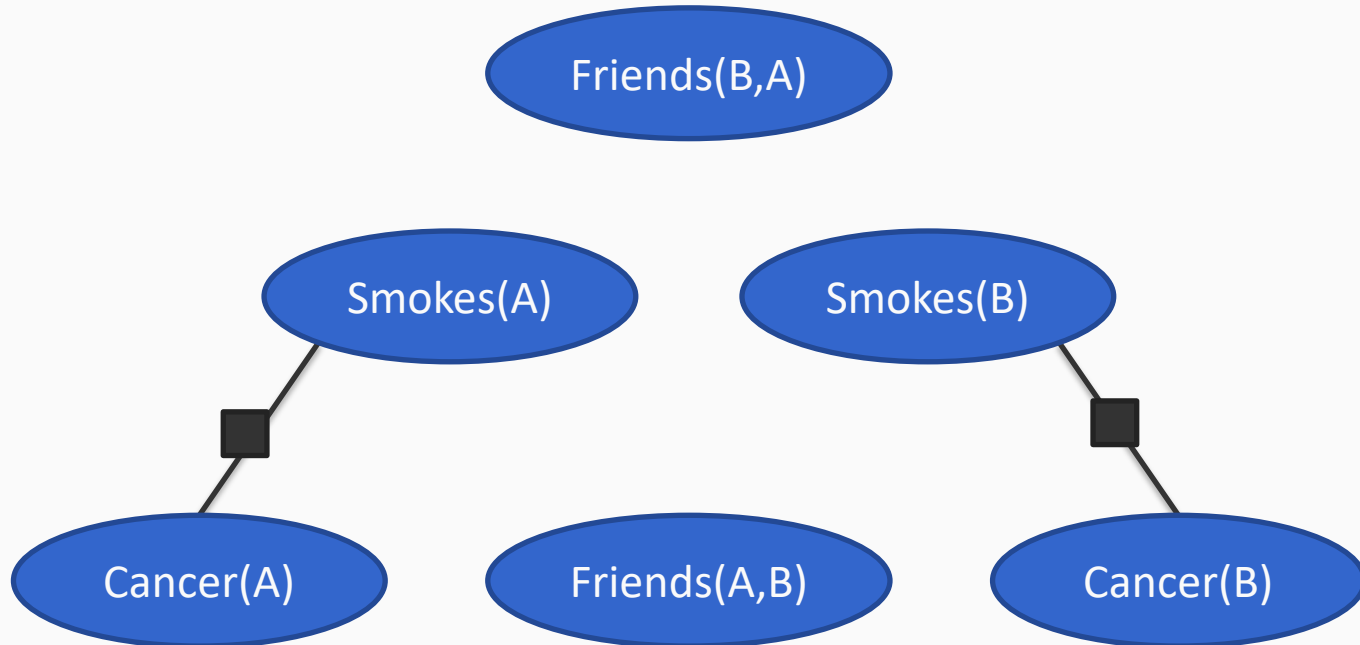
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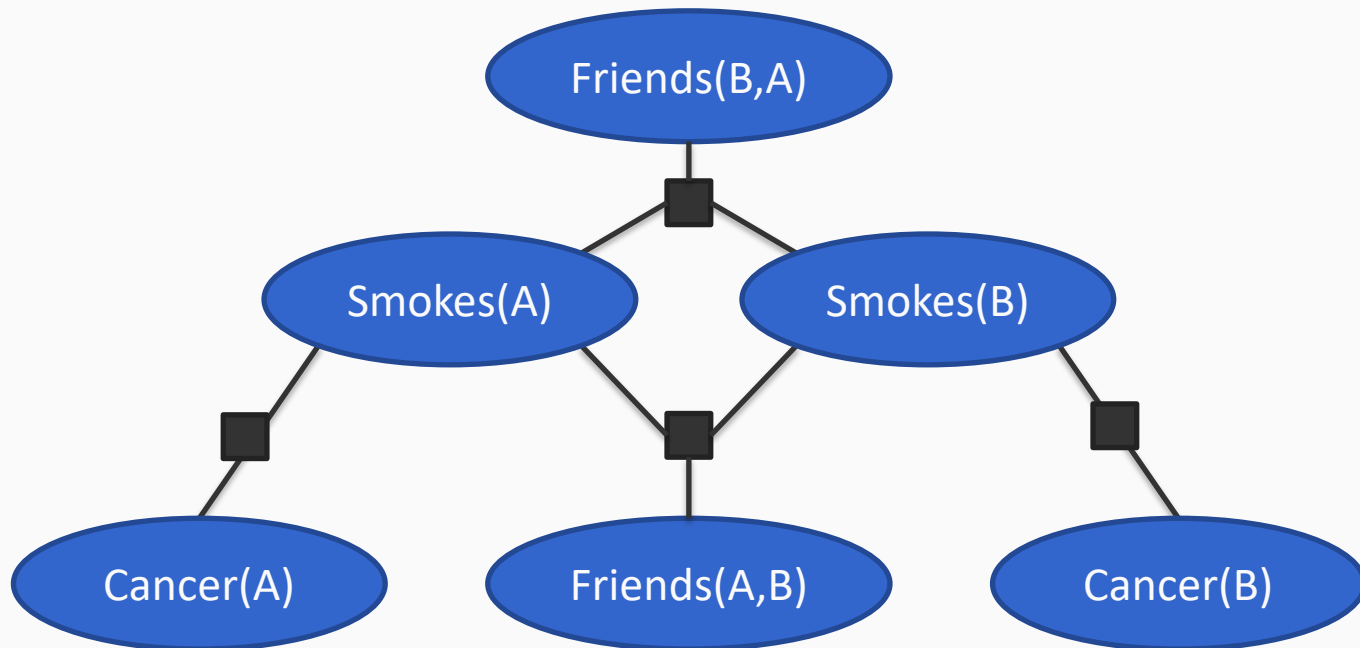
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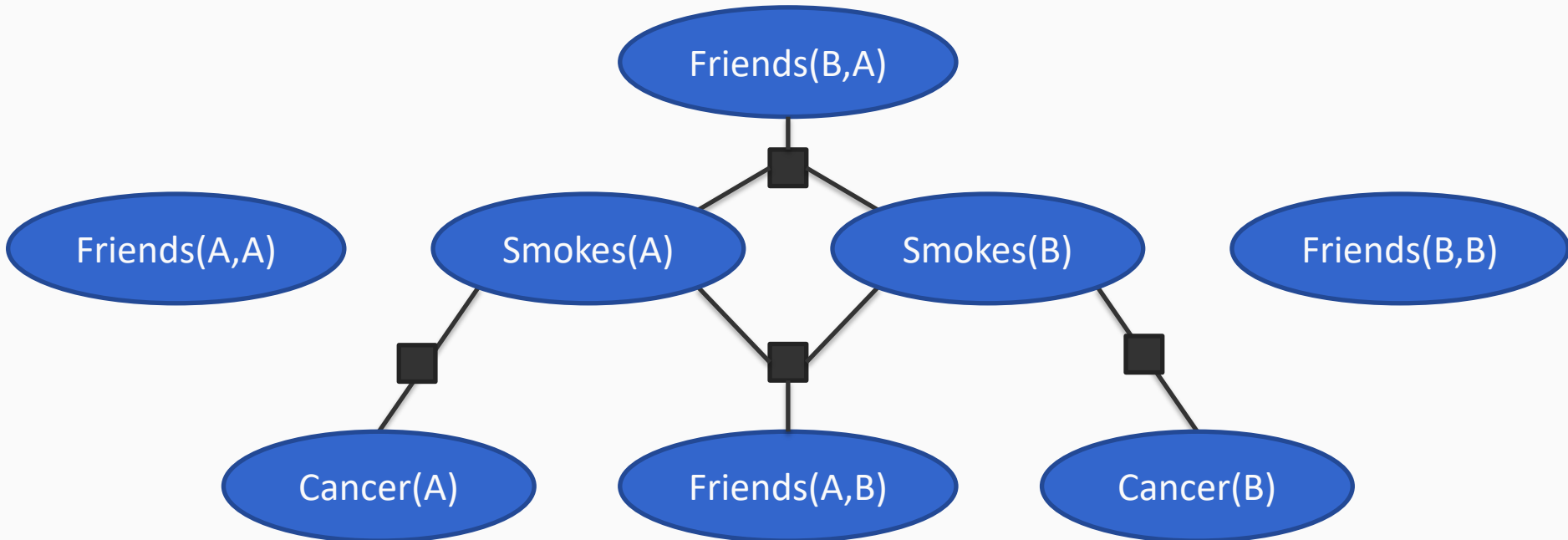
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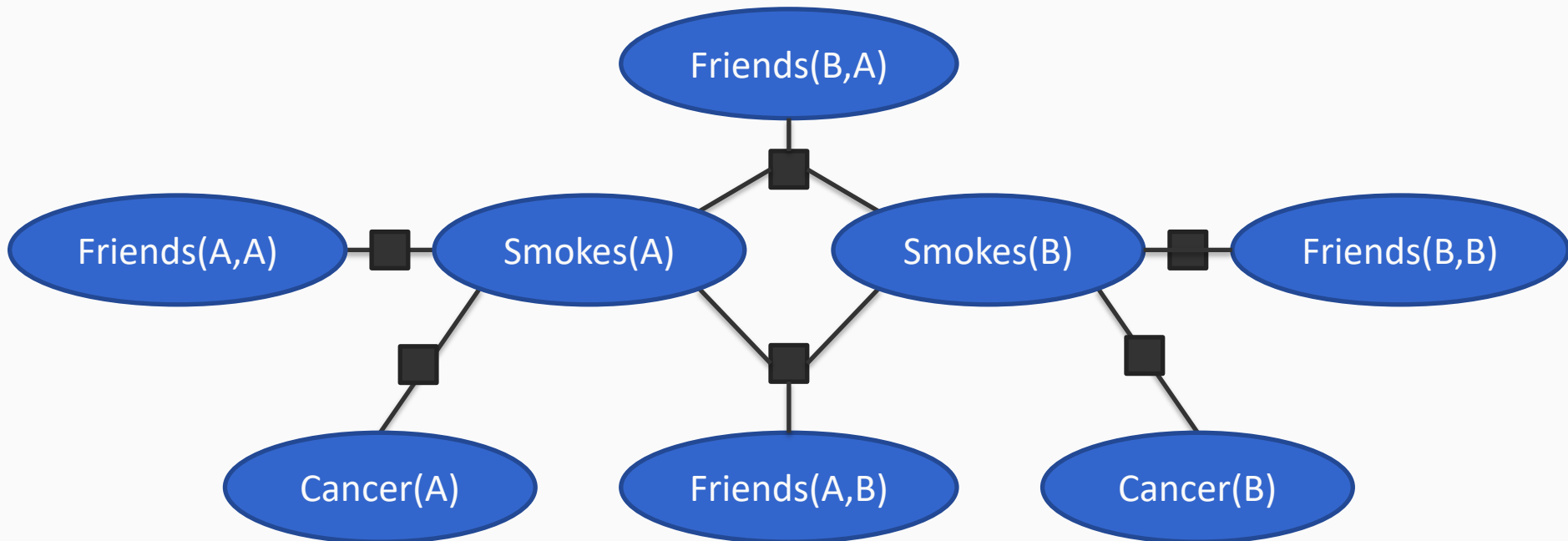
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# Markov logic: Templated MRFs

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World = {Anna (A), Bob (B)}

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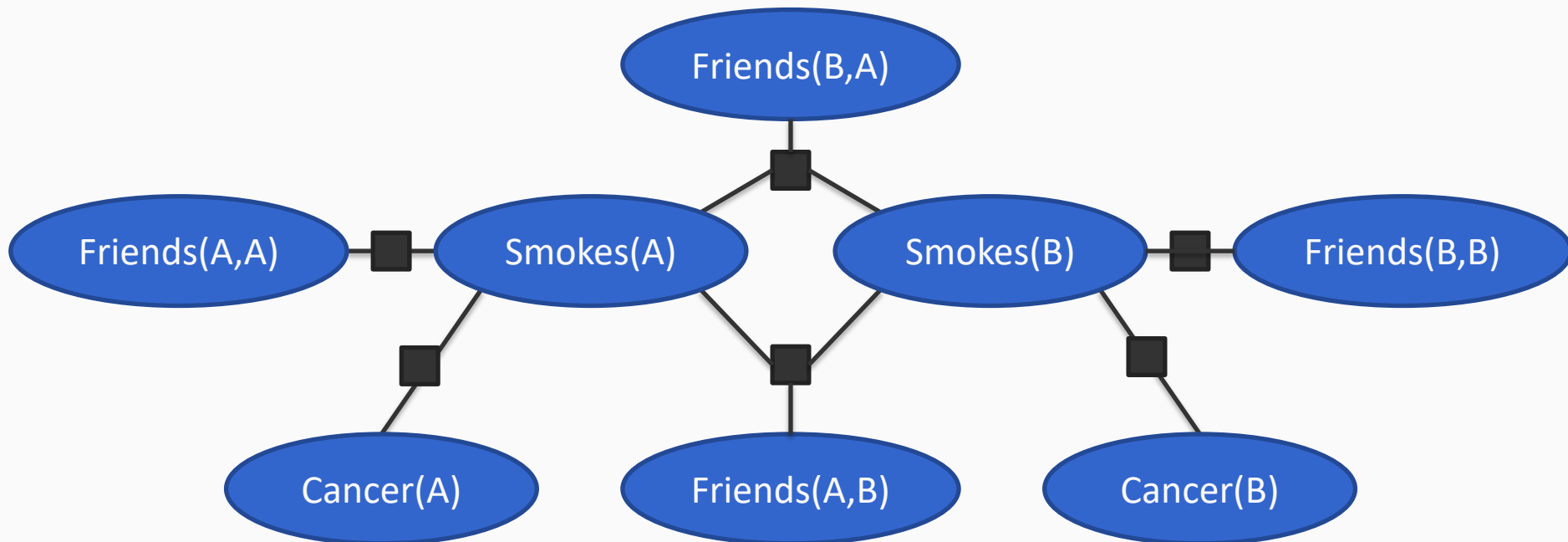
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Short hand notation for a large factor graph



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$$P(\text{assignment}) \propto \exp \left( \sum_i w_i n_i(\text{assignment}) \right)$$

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Short hand notation for a large factor graph

$$P(\text{assignment}) \propto \exp \left( \sum_i w_i n_i(\text{assignment}) \right)$$

Weight for the  $i^{\text{th}}$  formula

Number of factors where the  $i^{\text{th}}$  formula holds (i.e. number of true groundings for the formula)

# Markov Logic Networks

From rules to graphical models

- Convert to clauses
- **Ground** the logical expressions to all variables that you care about
- Associate a **potential function** for each clause
  - Each formula is a factor
    - Could be log-linear in all the variables involved

# Markov Logic: A different perspective

Suppose we have a knowledge base (KB)

- **Standard logic:** The KB constraints the set of possible worlds
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$$\begin{array}{l} \forall x, \text{Smokes}(x) \Rightarrow \text{Cancer}(x) \\ \forall x, y \text{ Friends}(x, y) \wedge \text{Smokes}(x) \Rightarrow \text{Smokes}(y) \end{array}$$

In a world where  $\text{Smokes}(\text{Bob})$  and  $\text{Friends}(\text{Anna}, \text{Bob})$  holds,  
 $\text{Cancer}(\text{Anna})$  is *forced* to be true

# Markov Logic: A different perspective

Suppose we have a knowledge base (KB)

- **Standard logic:** The KB constraints the set of possible worlds
  - The rules in the knowledge base are hard constraints that rule out certain assignments to the predicates
- **Markov logic:** Each rule is a soft constraint
  - Worlds that violate these rules are allowed, but improbable
  - Each formula has a weight, formulas with higher weights are stronger constraints
    - Formulas with infinite weights are hard constraints
  - The probability of a world (i.e an assignment to the random variables) is proportional to  $\exp(\sum \text{weights of clauses it satisfies})$

# Learning in MLNs

Two kinds of learning (true for all formulations, actually)

1. Given a network/collection of formulas, **learn the weights** that define the potential functions
  - Use maximum likelihood method
  - Other training methods exist
    - Approximate the likelihood with pseudo-likelihood

# Learning in MLNs

Two kinds of learning (true for all formulations, actually)

1. Given a network/collection of formulas, **learn the weights** that define the potential functions
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2. **Learn the formulas** themselves
  - Much harder
  - Uses ideas from inductive logic programming

# Summary: Markov Logic Networks

- Specifies a undirected graphical model **template**
  - “Unroll” the network to get the full MRF
    - And then use any standard graphical model algorithms
  - Requires us to ground the network
    - There has been work on inference at the first order level too, though
  - **Note**: Each formula corresponds to a factor in the factor graph
  - Other ways of specifying templates exist
- Creates a model for the **joint** distribution
  - There is no separation of the variables as “inputs” and “outputs”
  - Unlike conditional random fields, for example