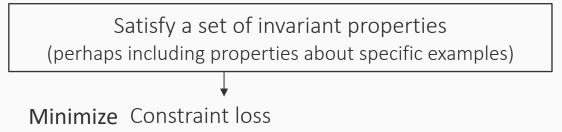
Logic as Loss: T-norm losses



The idea of the "logic as loss" framework

What we want of our models



Let us formally state the setting

Suppose we have a sentence α in predicate logic, defined over some atoms $X = \{X_1, X_2, \dots, X_n\}$ Suppose each atom X_i is associated with a probability p_i , possibly from a neural model Let the vector **p** denote the collection of probabilities $[p_1, p_2, \dots, p_n]$ over the atoms

Our goal:

To define a loss function $L(\alpha, \mathbf{p})$ such that minimizing it produces a model (and associated probabilities) that assigns labels satisfying the sentence α

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- Quick refresher of propositional logic
- Multi-valued logics
- T-norms and their associated functions
- Logic to losses via t-norms
- Examples
 - Example 1: Conjunction
 - Example 2: Implication
- Syntax versus semantics
 - Example 3: The exactly one constraint

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Let us revisit propositional logic

Propositional logic is a language comprising of

- 1. A set of constants: $\{\mathsf{T}, \bot\}$
 - One of these values is considered true

2. Propositional variables whose value can take any of the constant values

3. A set of connectives: $\{\neg, \Lambda, V, \rightarrow, \leftrightarrow\}$

Semantics of propositional logic

Formally defined via the semantics of its constants and the connectives

Key concept: *interpretation* = assignment to variables

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Connectives: Each connective has its own semantics

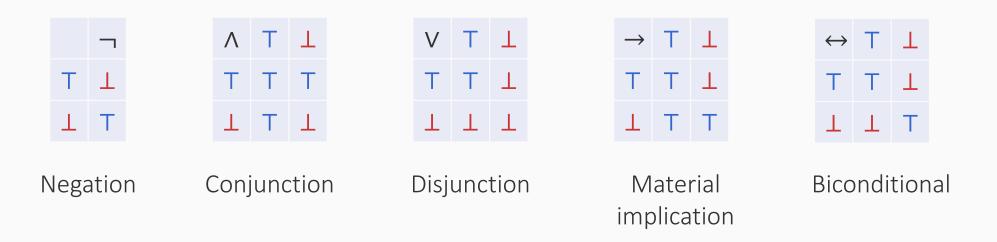
(We have seen this before)

Example: for conjunctions

An interpretation I is a model for a formula $F_1 \wedge F_2$ if, and only if, the interpretation is a model for the formula F_1 and a model for the formula F_2 $I \models F_1 \wedge F_2$ iff $I \models F_1$ and $I \models F_2$

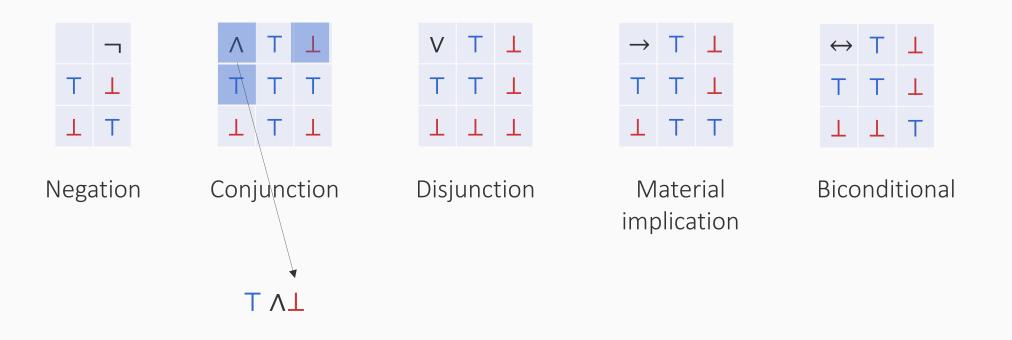
Another way to define semantics: Logical matrices

(Basically a different way to write down truth tables)



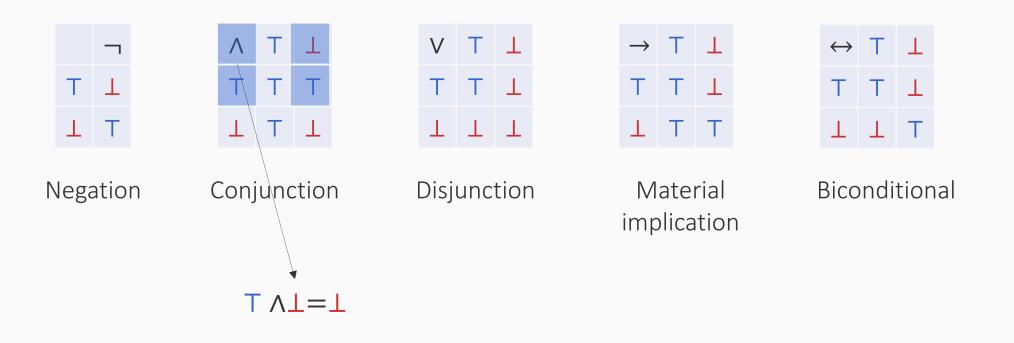
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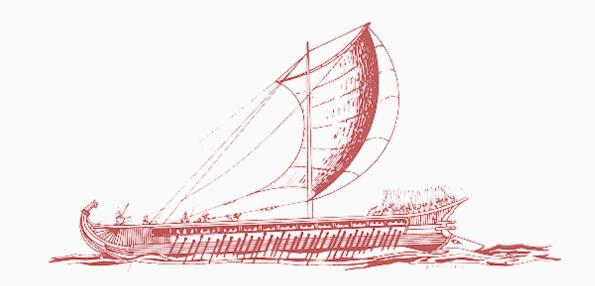
The sea battle problem

Consider the following two sentences:

- A: There will be a sea battle tomorrow
- B: There will not be a sea battle tomorrow

Clearly A and B cannot both be true

But how can we assign a truth value to either one of them *today*?



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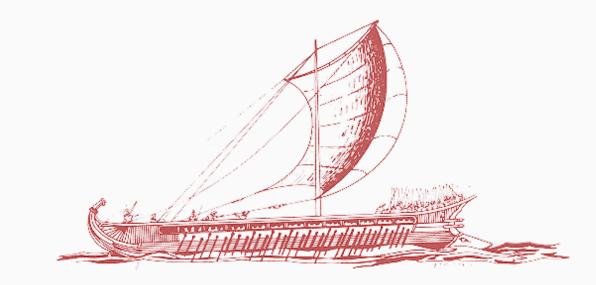
But how can we assign a truth value to either one of them *today*?

Clearly only one

of these is true

The same problem doesn't apply to past or present events

- A': There was a sea battle yesterday
- B': There was no sea battle yesterday

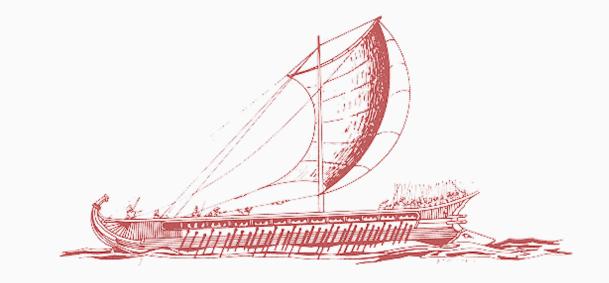


The sea battle problem

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But how can we assign a truth value to either one of them *today*?

This is also called the problem of *future contingents*

Statements about future events, actions, etc that are neither impossible nor inevitable

This example and the problem goes back to Aristotle's "On Interpretation" (Chapter 9) Several attempts over the centuries to address this within propositional logic

An attempt at a solution

The problem arises because propositional logic does not have a place for ideas like "maybe true", "maybe false", "don't know", etc.

Jan Łukasiewicz (1920): Let's add a third constant denoting "possible" and extend the meaning of the standard operators to define

Łukasiewicz's three-valued logic

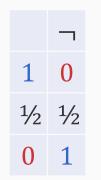
Łukasiewicz's three-valued logic: Ł₃

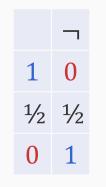
A language comprising of:

- 1. A set of constants: {0, 1/2, 1}
 - Only the constant 1 is designated as true
 - The constant ¹/₂ could be interpreted as "possible" or "as of now undetermined"
 - The constant 0 is false
- 2. Propositional variables whose value can take any of the constant values
- 3. A set of connectives: $\{\neg, \rightarrow\}$

We can describe the connectives using the logic matrices as before.

This time, there will be three possible inputs for each operand

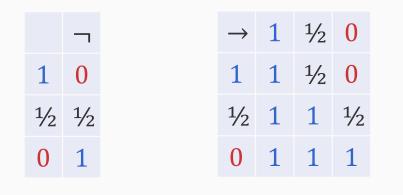




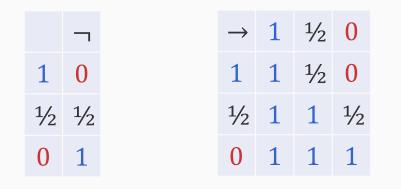
$$\neg x = 1 - x$$

		\rightarrow	1	1/2	
1	0	1	1	1/2	
¹ /2	1/2	1⁄2	1	1	
0	1	0	1	1	

$$\neg x = 1 - x$$

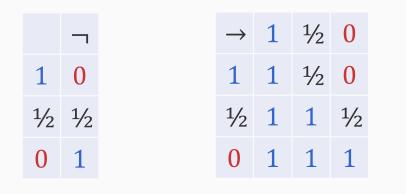


$$\neg x = 1 - x \qquad x \to y = \min(1, 1 - x + y)$$



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What do these connectives mean?



There are other three-valued logics, which have their own set of connectives

There are also four-valued logics, ninevalue logics and finite-valued logics

 $\neg x = 1 - x \qquad x \to y = \min(1, 1 - x + y)$

What do these connectives mean?

Łukasiewicz logic: An infinite valued logic

A language Ł comprising of:

- 1. An infinite set of constants: [0, 1]
 - Only the value 1 is designated as true
 - The value 0 is false
 - The values in between reflect degrees of truth
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In classical logic, all statements are unequivocally true or false

Is this always the case?

Can we have statements in real life that are not unambiguously true or false?

Let's brainstorm

In classical logic, all statements are unequivocally true or false

What about sentences like:

- Salt Lake City is a large city
- Kalamazoo is a large city
- Bach's Concerto No. 1 is a beautiful piece of music
- Iron Maiden's Fear of the Dark is a beautiful piece of music
- Aristotle was a heavy baby when he was born
- Aristotle was a small baby when he was born

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In each case, the answer is subjective.

The statements are true to some degree

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In each case, the answer is subjective.

The statements are true to some degree

Degree of truth is not the same as degree of belief

Degree of belief describes the probability that some statement is true or not

Degree of truth describes the vagueness inherent in the truth value of a statement

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- 3. A set of connectives: $\{\rightarrow\}$ Let's see the definition of this connective next

Same as the definition of implication in the three-valued logic L_3

We can't write a logic matrice because the connectives operate on an infinite set. Instead, we write the definition as function:

 $x \to y = \min(1, 1 - x + y)$

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But what about the other connectives?

They can all be defined in terms of the implication

Other connectives from the implication \rightarrow

 $\neg x$ is equivalent to $x \rightarrow \bot$

 $x \lor y$ is equivalent to $\neg x \rightarrow y$

 $x \wedge y$ is equivalent to $\neg(\neg x \vee \neg y)$ by De Morgan's law

Easy to verify all of these are true for the propositional case

We can write truth tables

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Easy to verify all of these are true for the propositional case

We can write truth tables

Side note: There are other ways to define the disjunction too. What we have here is called the strong disjunction in some places, and this wasn't in Łukasiewicz's original work

Łukasiewicz implication: $x \rightarrow y = \min(1, 1 - x + y)$

 $\neg x$ is equivalent to $x \rightarrow \bot$

We can work out the full set of operators using these definitions

 $x \lor y$ is equivalent to $\neg x \rightarrow y$

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Łukasiewicz implication: $x \rightarrow y = \min(1, 1 - x + y)$

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 $\min(1, 1 - x + 0) = \min(1, 1 - x) = 1 - x$

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 $1 - \min(1, 1 - x + 1 - y) = \max(0, x + y - 1)$

Łukasiewicz logic

Atoms are numbers between 0 and 1, representing degrees of truth, or variables

Connectives defined as

Negation	$\neg x$	1 - x
Conjunction	$x \wedge y$	$\max(0, x + y - 1)$
Disjunction	$x \lor y$	$\min(1, x + y)$
Implication	$x \to y$	$\min(1, 1 - x + y)$

This logic is a specific instance of t-norm logics or fuzzy logics

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A t-norm is a generalization of a conjunction to the infinite valued case

Any function $T: [0,1] \times [0,1] \rightarrow [0,1]$ that satisfies the following properties is a t-norm

As we see the properties, check if they hold for conjunctions

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We have already seen one of them: The Łukasiewicz conjunction

3. Monotonicity: For any x, y such that $x \le y$, we have $T(x, z) \le T(y, z)$

Fundamental t-norms

Three t-norms are called the fundamental t-norms

1. Łukasiewicz t-norm: $\Lambda_L(x, y) = \max(0, x + y - 1)$

2. Gödel t-norm:
$$\Lambda_G(x, y) = \min(x, y)$$

3. Product t-norm: $\Lambda_P(x, y) = xy$

Like t-norms, we have t-conorms which generalize disjunctions to the infinite valued case

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3. Monotonicity: For any x, y such that $x \le y$, we have $T(x, z) \le T(y, z)$

$$C(x, y) = 1 - T(1 - x, 1 - y)$$

This behaves like the De Morgan's rule for the t-norm

(assuming that the negation $\neg x$ is equivalent to 1 - x)

This gives us the three fundamental t-conforms

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$$\bigvee_P (x, y) = x + y - xy$$

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One approach: The S-implication

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This gives us a definition of the implication:

$$x \to_S y = C(1 - x, y)$$

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Another approach: The R-implication, which calls the implication a residuum

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Captures the following intuition:

Given a t-norm that defines the conjunction, we want $x \land (x \rightarrow y)$ to be less than y

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Another approach: The R-implication, which calls the implication a <u>residuum</u>

Captures the following intuition:

Given a t-norm that defines the conjunction, we want $x \land (x \rightarrow y)$ to be less than y

There may be many functions that satisfy this criterion. Pick the one that makes the value of $x \rightarrow y$ maximum

From Boolean logic to t-norm logics

Triangular norms provide systematic generalizations of logic Some are continuous and sub-differentiable

	Boolean logic
Not	$\neg A$
And	$A \wedge B$
Or	$A \lor B$
Implies	$A \rightarrow B$

	Inputs, outputs live in {0,1}		
	Boolean logic		
Not	$\neg A$		
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	Boolean logic	Product	Gödel	Łukasiewicz
Not	$\neg A$	1 - a	1 - a	1 - a
And	$A \wedge B$	ab	$\min(a, b)$	$\max(0, a + b - 1)$
Or	$A \lor B$	a + b - ab	$\max(a, b)$	$\min(1, a + b)$
Implies	$A \rightarrow B$	$\min\left(1,\frac{b}{a}\right)$	$\begin{cases} 1 & \text{if } b > a \\ b & \text{else} \end{cases}$	$\min(1, 1 - a + b)$

	Inputs, outputs live in {0,1}	In	puts, outputs live in [0),1]
	Boolean logic	Product	Gödel	Łukasiewicz
Not	$\neg A$	1 - a	1 - a	1 - a
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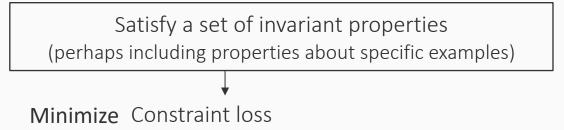
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Or	$A \lor B$	a + b - ab	$\max(a, b)$	$\min(1, a + b)$
Implies	$A \rightarrow B$	$\min\left(1,\frac{b}{a}\right)$	$\begin{cases} 1 & \text{if } b > a \\ b & \text{else} \end{cases}$	$\min(1, 1 - a + b)$
Importantly, all these operators agree with the Boolean operators at the boundaries				

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The idea of the "logic as loss" framework

What we want of our models



Let us formally state the setting

Suppose we have a sentence α in predicate logic, defined over some atoms $X = \{X_1, X_2, \dots, X_n\}$ Suppose each atom X_i is associated with a probability p_i , possibly from a neural model Let the vector **p** denote the collection of probabilities $[p_1, p_2, \dots, p_n]$ over the atoms

Our goal:

To define a loss function $L(\alpha, \mathbf{p})$ such that minimizing it produces a model (and associated probabilities) that assigns labels satisfying the sentence α

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Satisfy a set of invariant properties (perhaps including properties about specific examples)

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Given:

- A statement α composed of atoms X_1, X_2, \cdots, X_n
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Or equivalently: Find models that minimize the negative log relaxation

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The degree of truth assigned by the model to label y_i for input x_i

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The loss the negative of this expression (In this case, taking log need not help. Why?)

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We could have used a different definition of the implication. We will compare them later

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Imposes a preference that X_2 should be more true than X_1

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Compare to the product tnorm relaxation $max(0, \log p_1 - \log p_2)$

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For example, consider the implication $X_1 \rightarrow X_2$, which is logically equivalent to $\neg X_1 \lor X_2$. Do these two have the same losses with the product t-norm?

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The same Boolean function may have different (but often similarly behaving) loss functions depending on how the Boolean function is written

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A simple semi-supervised learning example

Suppose we have:

- A small number of labeled examples for a task with k labels
- A large collection of unlabeled examples

What information can the unlabeled examples provide to a model? An unlabeled example must also have one and exactly one of the *k* labels Can this information help train a model?

The exactly-one constraint

We have seen this before

Suppose we have three possible decisions produced by one or more neural networks: X_1, X_2, X_3

We want to enforce the following constraints about these decisions:

- One of these three decisions must be **true**

 $X_1 \lor X_2 \lor X_3$

- No two of the three decisions can simultaneously be true

$$\neg X_1 \lor \neg X_2 \neg X_2 \lor \neg X_3 \neg X_3 \lor \neg X_1$$

Together, these constraints require that exactly one of the decisions should be true

How can we incorporate this knowledge into our loss?

The compiled exactly-one constraint

The constraint

$$(X_1 \lor X_2 \lor X_3) \land (\neg X_1 \lor \neg X_2) \land (\neg X_2 \lor \neg X_3) \land (\neg X_3 \lor \neg X_1)$$

Let's derive the loss

The exactly-one constraint written differently

The constraint can be equivalently written as

$$(X_1 \land \neg X_2 \land \neg X_3) \lor (\neg X_1 \land X_2 \land \neg X_3) \lor (\neg X_1 \land \neg X_2 \land X_3)$$

Let's derive the loss

Syntactic choices may matter

The two versions of the losses we derived are not identical

Which one do we pick?

Here, understanding the optimizer is helpful. Generally, it seems be better to pick a version that produces a loss with that is a big sum of logs rather than the log of sums

Summary: T-norm losses

T-norms

- Systematic extension of propositional logic to use infinite degrees of truth
- A t-norm is a generalization of a conjunction
- T-conorms and residuum generalize the disjunction and the implication

Key technical component

- Treat model predictions as degrees of truth
- Compile a Boolean formula using a chosen t-norm
- Minimize the relaxation (or its logarithm) to find a model that is consistent with the logic

Pros and cons

- No computational issues such as model counting
- But syntactic variations in how we write the constraints may produce different loss expressions