Attention in NLP



Overview

- What is attention?
- Attention in encoder-decoder networks
- Various kinds of attention

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Keep your eyes fixed on the star at the center of the image

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Now (without changing focus) where is the black circle containing a white square?

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Keep your eyes fixed on the star at the center of the image

Next (without changing focus) where is the black triangle containing a white square?



To answer the questions, you needed to check one object at a time.



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If you were looking at the center of the image to answer the questions, then you internally changed how to process the input without the input changing

In other words, you exercised your *visual attention*

What is attention?

- All inputs may not need careful processing at all points of time
- Attention: A mechanism for selecting a subset of information for further analysis, processing, or computation
 - Focus on the most relevant information, and ignore the rest
- Widely studied in cognitive psychology, neuroscience and related fields
 - Often seen in the context of visual information

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What to focus on is also a decision problem

Who makes that decision?

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- Generally it takes the following form:
 - We have a large input, but need to focus on only a small part
 - An auxiliary network predicts a distribution over the input that decides the attention over its parts
 - The output is the weighted sum of the attention and the input

Example application: Machine Translation

Suppose we have to convert a Dutch sentence into its English translation

Piet de kinderen helpt zwemmen

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This requires us to consume a sequence and generate a new one that means the same

Consuming and generating sequences

Recurrent neural networks as general sequence processors

- RNNs can encode a sequence into sequence of state vectors
- RNNs can generate sequences starting with an initial input
 - And can even take inputs at each step to guide the generation

The encoder-decoder approach

[Sutskever, et al 2014, Cho et al 2014]

Encode the input using an RNN till a special end-of-input token is reached

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The decoder produces probabilities over the output sequence words



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- Information about the entire input sentence
- After each word is generated, it should somehow help keep track of what information from the input is yet to be covered

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In practice: such a simple encoder-decoder network works for short sentences (10-15 words)

Needs other modeling refinements to improve beyond this

Adding attention to the decoder

[Bahdanau, 2014]

- Deciding on each output word does not depend on *all* input words
- Instead, if we can dynamically *attend* over the inputs for each output, then the decision of which output word to generate could be more targeted
- Let's build such a model from scratch

Step 1: The encoder

- Input sequence of words: x_1, x_2, \cdots
 - Assume that the we have special start and end tokens
- Bidirectional RNN (usually LSTM) encodes the sequence to produce a sequence of hidden states

$$\mathbf{h}_i = \left[\overleftarrow{\mathbf{h}_i}, \overrightarrow{\mathbf{h}_i}\right] = BiRNN(x_1, x_2, \cdots)$$

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Concatenated states from the left and right RNNs

- Suppose the output words are y_1, y_2, \cdots
- For the i^{th} output word, suppose we summarize the input into a vector \mathbf{c}_i
 - We will look at what this vector is very soon
- The probability of i^{th} output word depends on
 - The previous word generated y_{i-1}
 - The hidden state of the decoder, say \mathbf{s}_{i-1}
 - And the input summary \mathbf{c}_i

```
softmax(W_o y_{i-1} + W_h \mathbf{s}_{i-1} + W_c \mathbf{c}_i + b)
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The previous word is represented by its embedding

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Step 2: The decoder

- Suppose the output words are y_1, y_2, \cdots
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Probability over all the target words















At the i^{th} step, the vector \mathbf{c}_i should highlight information about the input words that is being translated

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Instead of a hard decision, we can ask for a soft decision: a probability



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Let's see how we can construct the encoding using such a mechanism



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A score that depends on the current state of the decoder and the word encodings

$$a(s_{i-1}, h_j) = W_a s_{i-1} + W_I h_j + b$$

Characterizes how important the j^{th} input word is at this point



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 $a(s_{i-1}, h_i) = W_a s_{i-1} + W_I h_i + b$

Convert the score into a probability by taking softmax over the inputs

What we have: A distribution over inputs at each step of the decoder

$$a_{ij} = \frac{\exp\left(a(s_{i-1}, h_j)\right)}{\sum_k \exp(a(s_{i-1}, h_k))}$$
Piet helped the children swim
Piet de kinderen helpt zwemmen

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Think of this as: $P(the j^{th} input is relevant | i - 1 outputs have been generated)$

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children swim

the



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1. Attention over input words: A number 2. Attended encoding: At each step for the j^{th} input word

$$a_{ij} = \frac{\exp\left(a(s_{i-1}, h_j)\right)}{\sum_k \exp\left(a(s_{i-1}, h_k)\right)} \qquad \mathbf{c}_i = \sum_j a_{ij} \mathbf{h}_j$$



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A weighted average of the input encodings

What happens if the a_i is a one-hot vector?



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- Various kinds of attention

- Given a prediction problem whose inputs consist of many sub-components
 - The sub-components may be encoded (e.g. with word embeddings, hidden states of RNNs)
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- The goal: Find a distribution over the h₁, h₂, … h_n that captures how relevant each of them are in the current state

Attention = softmax(score(\mathbf{h}_1, \mathbf{s}), score(\mathbf{h}_2, \mathbf{s}), \cdots , score(\mathbf{h}_n, \mathbf{s}))

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Sometimes this is called the *source* sequence

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What we saw so far: Additive attention

1. Compute a score for each sub-component of the input

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Why should the score be additive? Maybe other functions are possible

Name	Scoring function $a(\mathbf{s},\mathbf{h}_j)$	Reference
Additive attention	$W_{\mathbf{a}}\mathbf{s} + W_{I}\mathbf{h}_{j} + b$	Bahdanau et al 2015

We have already seen this

Name	Scoring function $a(\mathbf{s}, \mathbf{h}_j)$	Reference
Additive attention	$W_{\mathbf{a}}\mathbf{s} + W_{I}\mathbf{h}_{j} + b$	Bahdanau et al 2015
Dot product	$\mathbf{s}^T \mathbf{h_j}$	Luong et al 2015
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Scaled dot product	$\mathbf{s}^T \mathbf{h_j}$	Vaswani et al 2017
	\sqrt{n}	

We will see this in more detail when we visit Transformers

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In all cases, after the scoring function is applied, we have a softmax to produce the attention probability

Hard vs soft attention

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 - Also called soft attention
- What if there are *many* sub-components?
 - Needs an expensive softmax
 - Can we avoid this?
- Hard attention: Select one of the components the argmax
 - Less computation
 - But not differentiable. How should this be trained?


Also called *intra-attention*

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 - We want to compute attention over the inputs

Self-attention

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- Suppose the "current" state is an element of the sequence itself
 - And we repeat this for each element
 - In our notation from before, **s** is one of the \mathbf{h}_j 's

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 - We want to compute attention over the inputs
- Suppose the "current" state is an element of the sequence itself
 - And we repeat this for each element
 - In our notation from before, **s** is one of the \mathbf{h}_i 's
- Intuition: Compute attention over a sentence with respect to each word in the sentence
 - Captures interactions between the words of a sentence

Self-attention example

Cheng et al 2016



Figure 1: Illustration of our model while reading the sentence *The FBI is chasing a criminal on the run*. Color *red* represents the current word being fixated, *blue* represents memories. Shading indicates the degree of memory activation.

Why is self-attention interesting?

- Allows for contextual encoding of words
 - Weighted average of the attended word encodings
- Unlike a recurrent neural network, there is no sequential dependencies
 - Better parallelism for contextual encodings
- Forms the basis of the Transformer architecture which we will see next